

# **ORF307 – Optimization**

## **3. Least squares**

# Ed Forum

- Why do we need docker? Can we use Colab instead?

*The docker image has all the packages installed, including jupyterlab and the right tools to export notebooks to pdf. Once you start docker, you have everything you need in the images we specifically designed for this class. We used Colab in the past and students had several issues exporting the notebooks (plots are cut between pages, some equations are not readable, etc). Also, Colab automatically disconnects/shuts down if you do not use it and you lose your data. **You can use colab at your own risk.** If submissions are not readable, we will discard points. **It is your responsibility to have readable submissions.***

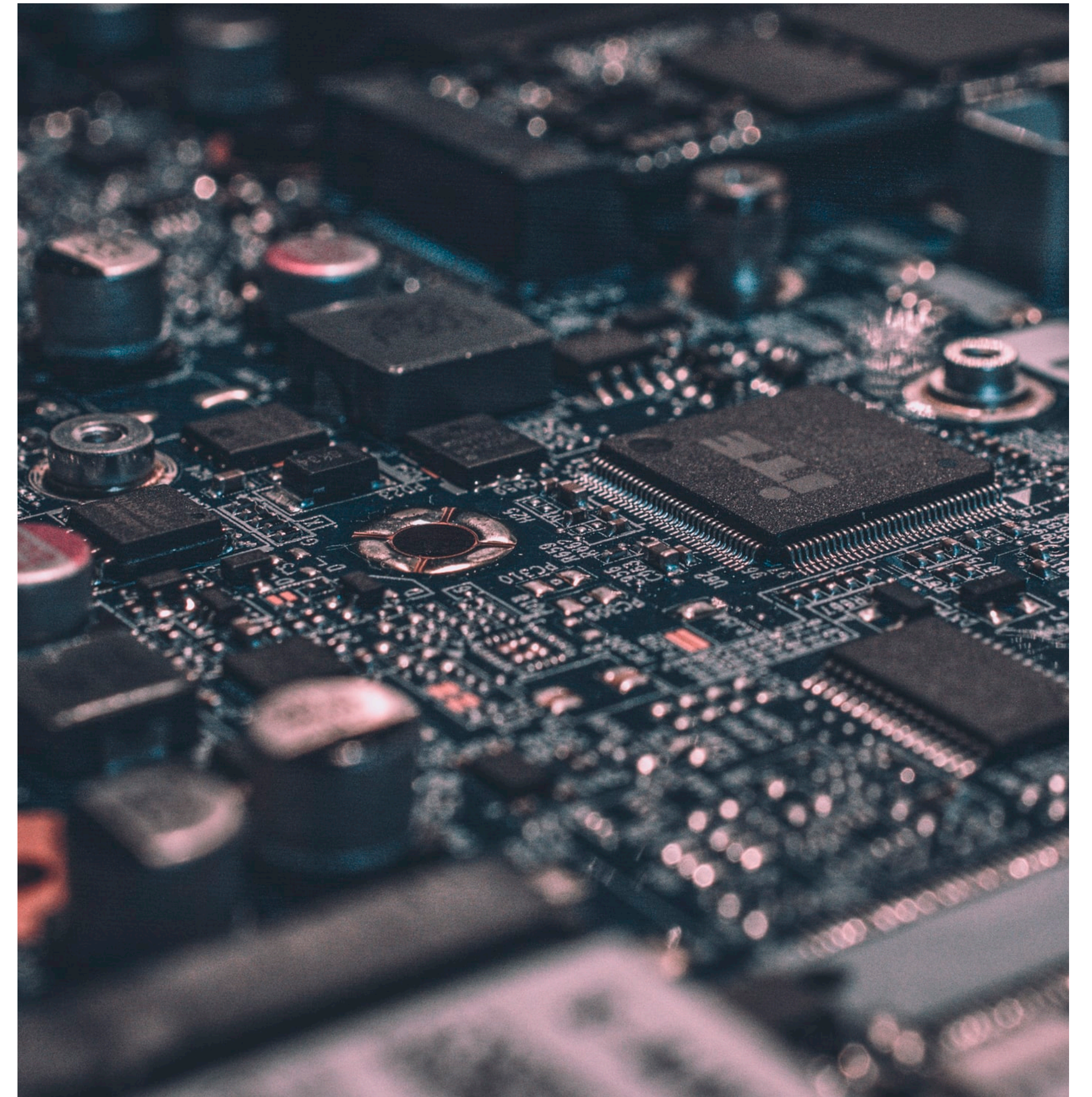
- Irina's office hours moved from Monday 2pm-3:30pm to Monday 3:30pm-5pm
- 

- I was confused about  $Ax=b$  and  $PLUx=b$  solving for  $x$ . How does  $PLUx=b$  get to  $x=...$ ?
- How does the factor-solve procedure actually help us in real applications?  
—> We will see this today!

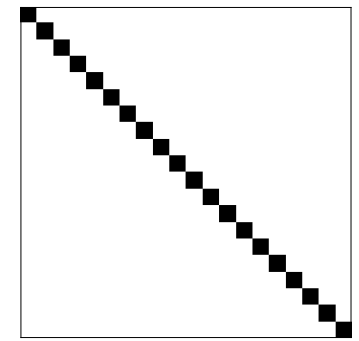
**Recap**

# Flop counts

- Computers store real numbers in **floating-point format**
- Basic arithmetic operations (addition, multiplication, etc...) are called **floating point operations (flops)**
- **Algorithm complexity:** total number of flops needed as function of dimensions
- **Execution time**  $\approx$  (flops)/(computer speed)  
*[Very grossly approximated]*
- Modern computers can go at 1 Gflop/sec ( $10^9$  flops/sec)



# Summary of easy linear systems



**diagonal**

$$A = \text{diag}(a_1, \dots, a_n)$$

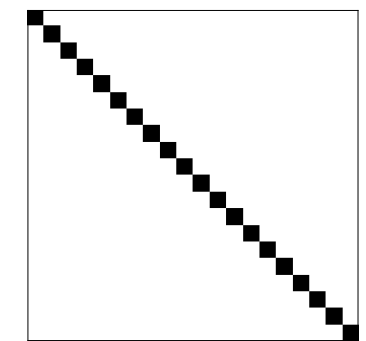
**method**

$$x_i = b_i / a_i$$

**flops**

$n$

# Summary of easy linear systems



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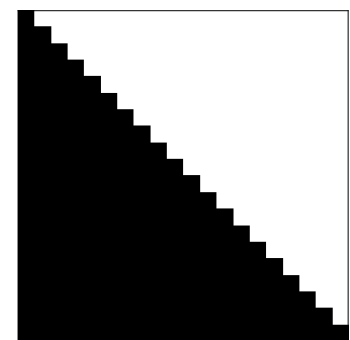
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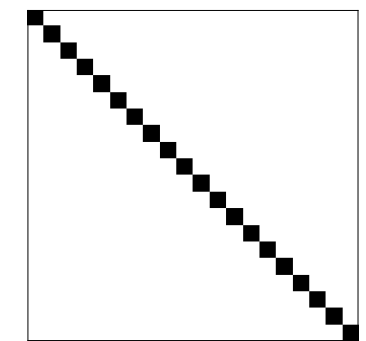
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$$A_{ij} = 0 \text{ for } i < j$$

**forward  
substitution**

$$n^2$$

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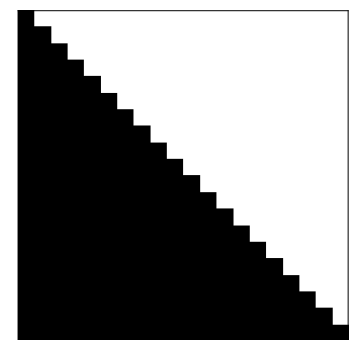
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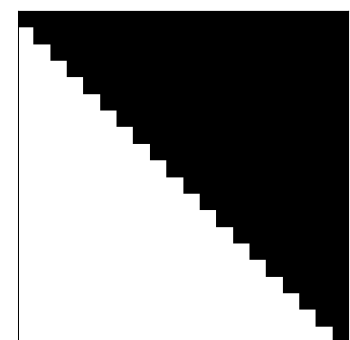


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**upper triangular**

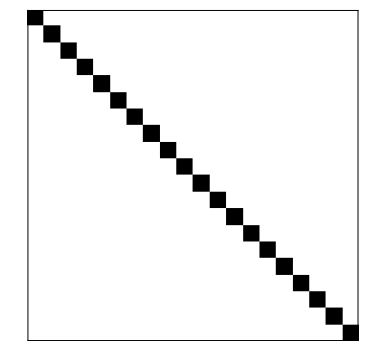
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$$Ax = b$$



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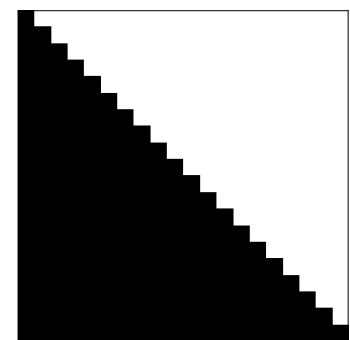
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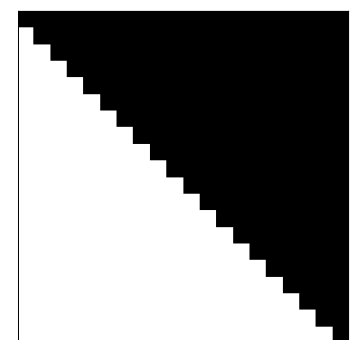


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**permutation**

$$P_{ij} = 1 \text{ if } j = \pi_i \text{ else } 0$$

**inverse  
permutation**

$$0$$

$Px = x^2$

↪



# The factor-solve method for solving $Ax = b$

1. **Factor**  $A$  as a product of simple matrices:

$$A = A_1 A_2 \cdots A_k, \quad \longrightarrow \quad A_1 A_2, \dots, A_k x = b$$

( $A_i$  diagonal, upper/lower triangular, permutation, etc)

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2. **Compute**  $x = A^{-1}b = A_k^{-1} \cdots A_1^{-1}b$   
by solving  $k$  “easy” systems



$$A_1 x_1 = b$$

$$A_2 x_2 = x_1$$

$$\vdots$$

$$A_k x = x_{k-1}$$

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$$\begin{aligned} A_1 x_1 &= b \\ A_2 x_2 &= x_1 \\ &\vdots \\ A_k x &= x_{k-1} \end{aligned}$$

**Note:** step 2 is much cheaper than step 1

# Multiple right-hand sides

You now have factored  $A$  and you want to solve  $d$  linear systems with different right-hand side  $m$ -vectors  $b_i$

$$Ax = b_1 \quad Ax = b_2 \quad \dots \quad Ax = b_d$$

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## Factorization-caching procedure

1. Factor  $A = A_1, \dots, A_k$  **only once** (expensive)
2. Solve all linear systems using **the same factorization** (cheap)

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**Solve many “at the price of one”**

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- No need to permute as in  $LU$
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## Complexity

- $(1/3)n^3$  flops (half of  $LU$  decomposition)
- Less if  $A$  has special structure (sparse, diagonal, etc)

# $LL^T$ (Cholesky) Solution

$$Ax = b, \quad \Rightarrow \quad LL^T x = b$$

## Iterations

1. *Forward substitution*: Solve  $Lx_1 = b$  ( $n^2$  flops)
2. *Backward substitution*: Solve  $L^T x = x_1$  ( $n^2$  flops)

$$x = (L^T)^{-1} L^{-1} b$$

①.  $x_1 = L^{-1} b$

$\hookrightarrow Lx_1 = b$

②.  $x = (L^T)^{-1} x_1$

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## Complexity

- Factor + solve:  $(1/3)n^3 + 2n^2 \approx (1/3)n^3$  (for large  $n$ )
- Just solve (prefactored):  $2n^2$

# Today's lecture

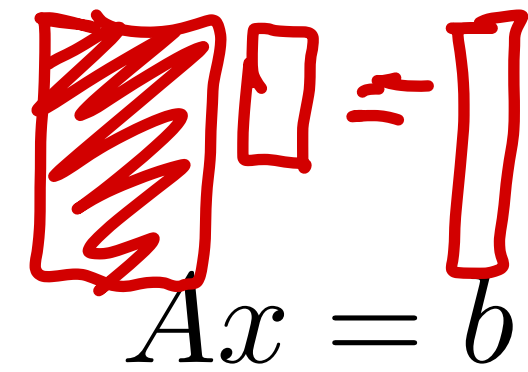
## Least squares

- Least squares optimization
- Gram matrix
- Solving least squares
- Example

# Least squares optimization

# Solving overdetermined linear systems

You have an *overdetermined*  $m \times n$  linear system ( $m > n$ )


$$Ax = b$$

(with tall  $A$ )

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$$x_1 = 1/2 \quad x_2 = +1/2 \quad \left[ \begin{array}{l} 2x_1 = 1 \\ -x_1 + x_2 = 0 \\ 2x_2 = -1 \end{array} \right]$$

example

**Typically no solution**

$$\begin{bmatrix} 2 & 0 \\ -1 & 1 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

# Least squares problem

**residual vector**

$$r = Ax - b$$



**Goal:** make it as small as possible

minimize  $\|r\|$



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**Goal:** make it as small as possible

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**Least squares problem**

minimize  $\|Ax - b\|_2^2$

- $x$  is the *decision variable*
- $\|Ax - b\|_2^2$  is the *objective function*

# Least squares solution

$$\text{minimize } \|Ax - b\|_2^2$$

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**optimality  
condition**

$x^*$  is a *solution* of least squares problem if  
 $\|Ax^* - b\|^2 \leq \|Ax - b\|^2$ , for any  $n$ -vector  $x$

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**optimality  
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$x^*$  is a *solution* of least squares problem if  
 $\|Ax^* - b\|^2 \leq \|Ax - b\|^2$ , for any  $n$ -vector  $x$

$x^*$  need not (and usually does not) satisfy  $Ax^* = b$

**What happens if  $x^*$  does satisfy  $Ax^* = b$ ?**

# Column interpretation

$$A = [a_1, \dots, a_n], \quad a_1, \dots, a_n \text{ are columns of } A$$

**Goal:** find a linear combination of the columns of  $A$  that is closest to  $b$

$$\|Ax - b\|^2 = \|(x_1 a_1 + \dots + x_n a_n) - b\|^2$$

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If  $x^*$  is a solution of the least squares problem, the  $m$ -vector

$$Ax^* = x_1^* a_1 + \dots + x_n^* a_n$$

is the closest to  $b$  among all linear combinations of the columns of  $A$

# Row interpretation

$$r = Ax - b$$

$$A = \begin{bmatrix} \tilde{a}_1^T \\ \vdots \\ \tilde{a}_m^T \end{bmatrix}, \quad \tilde{a}_1^T, \dots, \tilde{a}_m^T \text{ are rows of } A$$

The residual components are  $r_i = \tilde{a}_i^T x - b_i$

# Row interpretation

$$\|r\|_2 = \sqrt{r^T r}$$
$$\|r\|_2^2 = r^T r = r_1^2 + r_2^2 + \dots + r_m^2$$

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**Goal** minimize sum of squares of the residuals

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## Comparison

- Solving  $Ax = b$  forces all residuals to be zero
- Least squares attempts to make them small

# Example

$$\begin{matrix} & A & & \\ \begin{bmatrix} 2 & 0 \\ -1 & 1 \\ 0 & 2 \end{bmatrix} & \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} & = & \begin{matrix} b \\ \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \end{matrix}$$

## Least squares problem

Compute  $x$  to minimize

$$\|Ax - b\|^2 = (2x_1 - 1)^2 + (-x_1 + x_2)^2 + (2x_2 + 1)^2$$

# Example

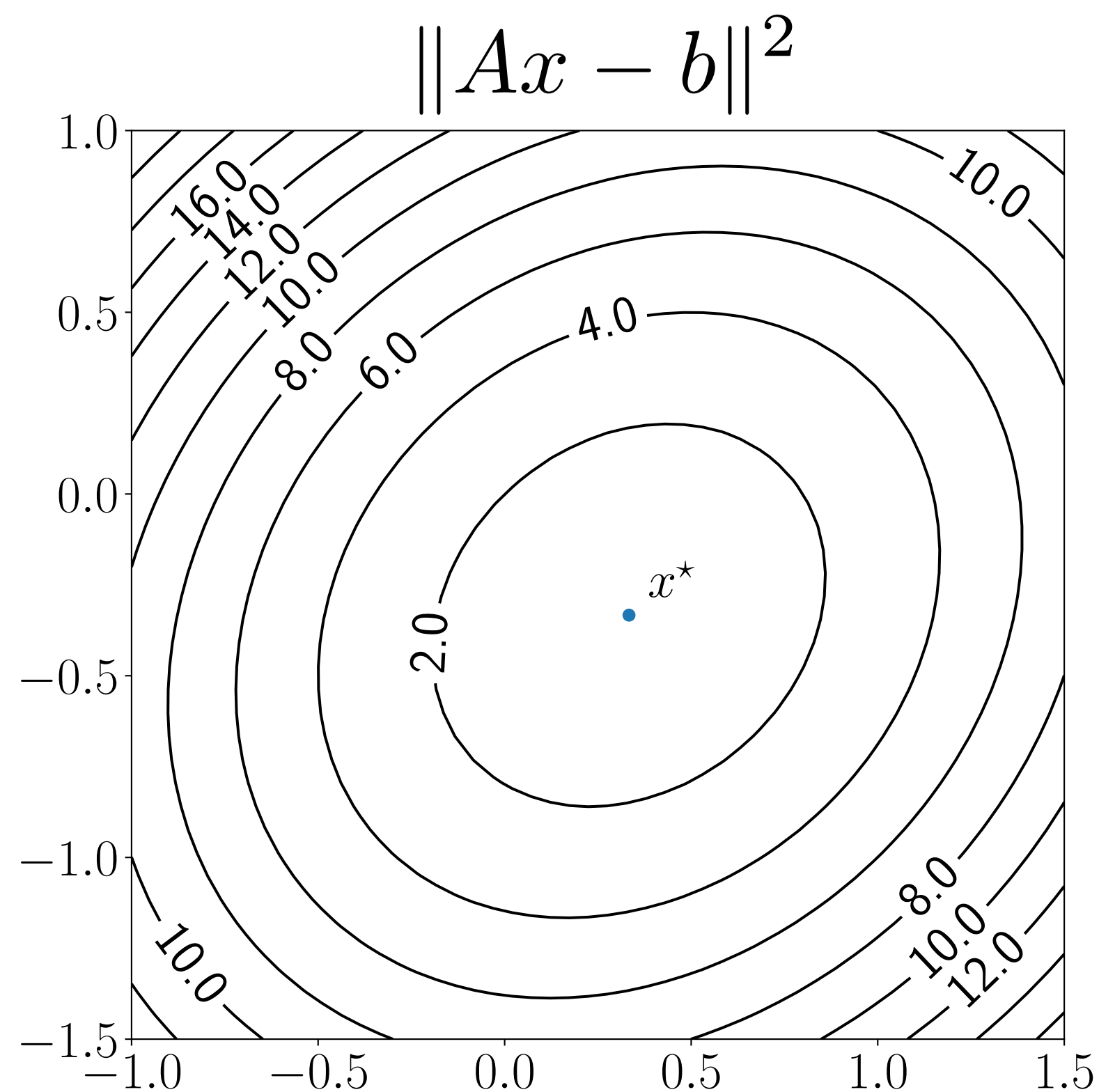
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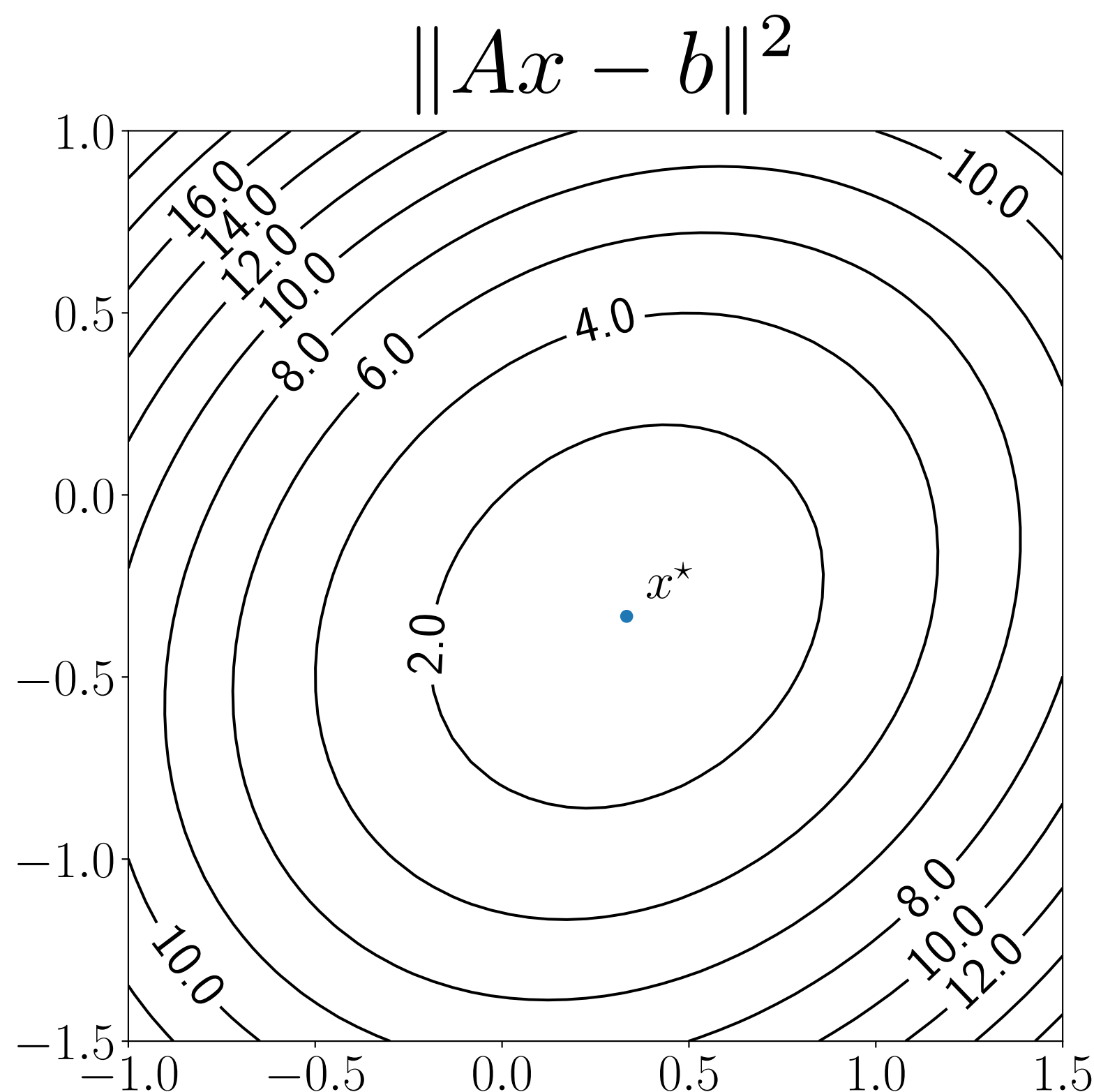
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## Interpretations

- $\|Ax^* - b\|^2 = 2/3$  smallest possible value of  $\|Ax - b\|^2$
- $Ax^* = (2/3, -2/3, -2/3)$  is the linear combination of columns of  $A$  closest to  $b$

# Gram matrix

# Gram matrix

$$n \geq h$$

Given an  $m \times n$  matrix  $A$  with columns  $a_1, \dots, a_n$

the **Gram matrix** of  $A$  is

$$(A^T A)_{i2} = a_i^T a_2$$

$$A^T A = \begin{matrix} \in \mathbb{R}^{n \times n} & \begin{matrix} \text{1} & \text{2} & & \end{matrix} \\ = & \begin{bmatrix} a_1^T a_1 & a_1^T a_2 & \dots & a_1^T a_n \\ a_2^T a_1 & a_2^T a_2 & \dots & a_2^T a_n \\ \vdots & \vdots & \ddots & \vdots \\ a_n^T a_1 & a_n^T a_2 & \dots & a_n^T a_n \end{bmatrix} \end{matrix}$$

Very useful in least squares problems

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$$A^T Ax = A^T (Ax) = A^T 0 = 0$$

$\Leftarrow$  if  $A^T Ax = 0$  then we can write

$$0 = x^T 0 = x^T (A^T Ax) = x^T A^T \underbrace{Ax}_v = \|Ax\|^2$$

$$\|v\|_2^2 = v^T v$$

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$$0 = x^T 0 = x^T (A^T Ax) = x^T A^T Ax = \|Ax\|^2$$

which implies that  $Ax = 0$  (definition of norm) ■

# Positive (semi)definiteness of Gram matrix

$$(x^T A^T) = (Ax)^T$$

**Positive semidefinite (always)**

$$x^T A^T Ax = \underbrace{(Ax)^T}_{\sim} \underbrace{(Ax)}_{\sim} = \|Ax\|^2 \geq 0, \quad \text{for any } n\text{-vector } x$$

# Positive (semi)definiteness of Gram matrix

## Positive semidefinite (always)

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**Proof**

If the columns of  $A$  are linearly independent, then

$$Ax \neq 0 \text{ for any } x \neq 0$$

Therefore,  $x^T A^T A x = \|Ax\|^2 > 0$  (definition of norm) ■

# Solving least squares problems



# Main assumption

## Least squares problem

$$\text{minimize } \|Ax - b\|_2^2$$

$A$  has **linearly independent columns**

True in most practical examples such as data fitting (next lecture)

# Calculus derivation

$$r_i = \sum_{j=1}^n a_{ij} x_j - b_i$$

$$f(x) = \|Ax - b\|^2 = \sum_{i=1}^m \left( \sum_{j=1}^n A_{ij} x_j - b_i \right)^2$$

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$$\nabla f(x^*)_k = \frac{\partial f}{\partial x_k}(x^*) = 0,$$

for  $k = 1, \dots, n$

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$$\begin{aligned} \frac{\partial f}{\partial x_k}(x) &= 2 \sum_{i=1}^m \left( \sum_{j=1}^n A_{ij}x_j - b_i \right) (A_{ik}) \\ &= 2 \sum_{i=1}^m (A^T)_{ki} (Ax - b)_i \\ &= 2(A^T(Ax - b))_k \end{aligned}$$

$r_i = (Ax - b)_i$

$r_i$

# Calculus derivation in vector form

$$(Ax)^T Ax - (Ax)^T b \\ - b^T (Ax) + b^T b$$

$$f(x) = \|Ax - b\|^2 = (Ax - b)^T (Ax - b) = x^T \underbrace{A^T A}_M x - 2 \underbrace{(A^T b)^T}_q x + b^T b$$

$$\rightarrow \nabla_x (q^T x) = q$$

$$\rightarrow \nabla_x (x^T \underbrace{M}_\uparrow x) = 2Mx$$

SYMMETRIC

# Calculus derivation in vector form

$$f(x) = \|Ax - b\|^2 = (Ax - b)^T (Ax - b) = x^T A^T Ax - 2(A^T b)^T x + b^T b$$

$$\nabla f(x^*) = \begin{bmatrix} \frac{\partial f}{\partial x_1}(x^*) \\ \vdots \\ \frac{\partial f}{\partial x_n}(x^*) \end{bmatrix} = 2A^T Ax^* - 2A^T b = 2A^T (Ax^* - b) = 0$$

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**normal equations**

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$n \times n$   
square  
linear system



**normal equations**

$$(A^T A)x^* = A^T b$$



# Optimality

For  $x^*$  such that  $A^T A x^* = A^T b$ , we have

# Optimality

$$\|v+l\|^2 = (v+l)^T(v+l) = \|v\|^2 + \|l\|^2 + 2v^T l$$

For  $x^*$  such that  $A^T A x^* = A^T b$ , we have

$$\begin{aligned}\|Ax - b\|^2 &= \|(Ax - Ax^*) + (Ax^* - b)\|^2 \\ &= \|A(x - x^*)\|^2 + \|Ax^* - b\|^2 + 2(A(x - x^*))^T (Ax^* - b) \\ &= \|A(x - x^*)\|^2 + \|Ax^* - b\|^2 + 2(x - x^*)^T \underline{A^T} (Ax^* - b) \\ &= \|A(x - x^*)\|^2 + \|Ax^* - b\|^2\end{aligned}$$

# Optimality

For  $x^*$  such that  $A^T A x^* = A^T b$ , we have

$$\begin{aligned} \underbrace{\|Ax - b\|^2}_{f(x)} &= \|(Ax - Ax^*) + (Ax^* - b)\|^2 \\ &= \|A(x - x^*)\|^2 + \|Ax^* - b\|^2 + 2(A(x - x^*))^T (Ax^* - b) \\ &= \|A(x - x^*)\|^2 + \|Ax^* - b\|^2 + 2(x - x^*)^T \underbrace{A^T (Ax^* - b)}_{(A^T (Ax^* - b) = 0)} \\ &= \|A(x - x^*)\|^2 + \underbrace{\|Ax^* - b\|^2}_{f(x^*)} \end{aligned}$$

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Therefore, for any  $x$ , we have

$$\|Ax - b\|^2 \geq \|Ax^* - b\|^2$$

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Therefore, for any  $x$ , we have

$$\|Ax - b\|^2 \geq \|Ax^* - b\|^2$$

If equality holds,  $A \overbrace{(x - x^*)}^w = 0 \Rightarrow \underbrace{x = x^*}$   
since columns of  $A$  are linearly independent

# Solving normal equations

$$(A^T A)x^* = A^T b$$

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## Inversion

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**Pseudo-inverse**

$$A^\dagger = (A^T A)^{-1} A^T$$



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**Factor-solve method**

$A$  has linearly independent columns



$A^T A$  is **symmetric positive-definite**

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## Cholesky factorization

$$A^T A = LL^T$$

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$A^T A$  is **symmetric positive-definite**



## Cholesky factorization

$$A^T A = LL^T$$

**Which method is faster?**

# Solving normal equations with Cholesky

1. Form linear system  $A^T A x = A^T b$ 
  - Form  $M = A^T A$  ( $2mn^2$  flops)
  - Form  $q = A^T b$ : ( $2mn$  flops)

# Solving normal equations with Cholesky

$$A^T A \in \mathbb{R}^{k \times k}$$

1. Form linear system  $A^T A x = A^T b$ 
  - Form  $M = A^T A$  ( $2mn^2$  flops)
  - Form  $q = A^T b$ : ( $2mn$  flops)
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3. Solve  $LL^T x = q$  ( $2n^2$  flops)  
(with forward/backward substitution)

## Complexity

- Factor + solve:  $2mn^2 + 2mn + (1/3)n^3 + 2n^2 \approx 2mn^2$
- Solve given a new  $b$  (prefactored):  $2mn + 2n^2 \approx 2mn$

**Example**



# Optimal advertising

$m$  demographic groups  
we want to advertise to



$v^{\text{des}}$  is the  $m$ -vector  
of desired views/impressions

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$m \times n$  matrix  $A$  gives  
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$A_{ij}$  is the number of views  
for group  $i$  and dollar spent  
on channel  $j$  (1000/\$)

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**Views across demographic groups**

$$v = As$$

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## Views across demographic groups

$$v = As$$

### Goal

minimize  $\|As - v^{\text{des}}\|^2$

# Optimal advertising Results

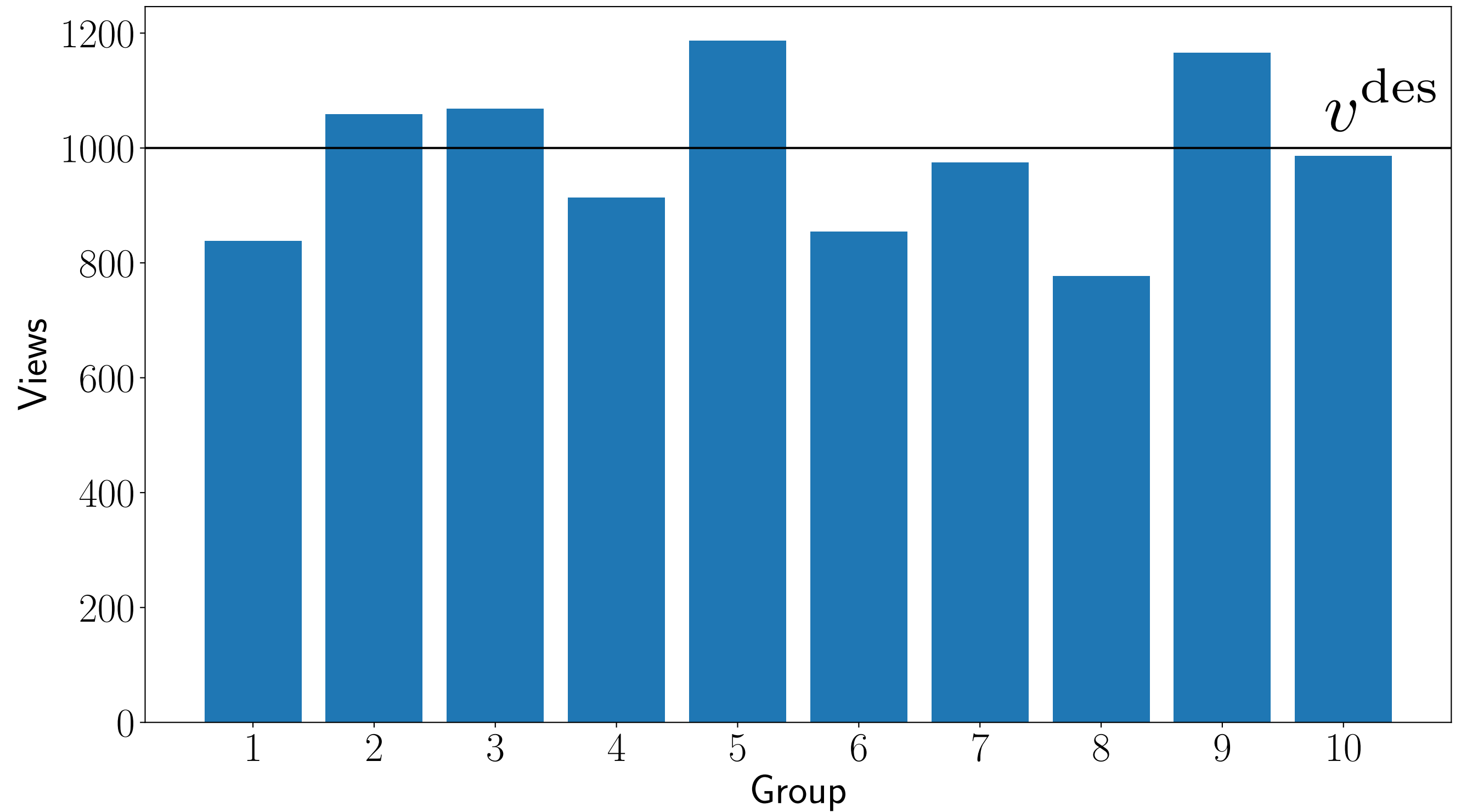
$m = 10$  groups,  $n = 3$  channels

desired views vector  $v^{\text{des}} = (10^3)\mathbf{1}$

minimize  $\|As - v^{\text{des}}\|^2$



optimal spending  $s^* = (62, 100, 1443)$



# Optimal advertising

## Reusing factorization on large example

$m = 100,000$  groups,  $n = 5,000$  channels

$$\text{minimize } \|As - v^{\text{des}}\|^2$$

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**Pseudoinverse**

**Time: 263 sec**



# Optimal advertising

## Reusing factorization on large example

$m = 100,000$  groups,  $n = 5,000$  channels

$$\text{minimize } \|As - v^{\text{des}}\|^2$$

### First solve

desired views  $v^{\text{des},1} = (10^3)\mathbf{1}$

1. Form linear system  $Mx = q$   
where  $M = A^T A$ ,  $q = A^T b$
2. Factor  $M = LL^T$
3. Solve  $LL^T x = q$

**Pseudoinverse**

**Time:** 263 sec

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**Pseudoinverse**

**Time:** 263 sec

### Complexity

$$2mn^2$$

**Time:** 9 sec

# Optimal advertising

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3. Solve  $LL^T x = q$

### Complexity

$$2mn^2$$

**Time:** 9 sec

### Second solve

desired views  $v^{\text{des},2} = 500\mathbf{1}$

1. Form  $q = A^T b$
2. Solve  $LL^T x = q$

**Pseudoinverse**

**Time:** 263 sec

# Optimal advertising

## Reusing factorization on large example

$m = 100,000$  groups,  $n = 5,000$  channels

$$\text{minimize } \|As - v^{\text{des}}\|^2$$

### First solve

desired views  $v^{\text{des},1} = (10^3)\mathbf{1}$

1. Form linear system  $Mx = q$   
where  $M = A^T A$ ,  $q = A^T b$
2. Factor  $M = LL^T$
3. Solve  $LL^T x = q$

### Complexity

$$2mn^2$$

**Time:** 9 sec

### Second solve

desired views  $v^{\text{des},2} = 500\mathbf{1}$

1. Form  $q = A^T b$
2. Solve  $LL^T x = q$

### Complexity

$$2mn$$

**Time:** 0.37 sec

## Pseudoinverse

**Time:** 263 sec

# Least squares

Today, we learned to:

- **Define and recognize** least squares problems
- **Solve** least squares problems using Cholesky factorization
- **Understand** the benefits of reusing factorizations

# References

- S. Boyd, L. Vandenberghe: Introduction to Applied Linear Algebra – Vectors, Matrices, and Least Squares
  - Chapter 12: least squares

# Next lecture

- Least squares and data fitting