

ORF307 – Optimization

21. Integer optimization algorithms

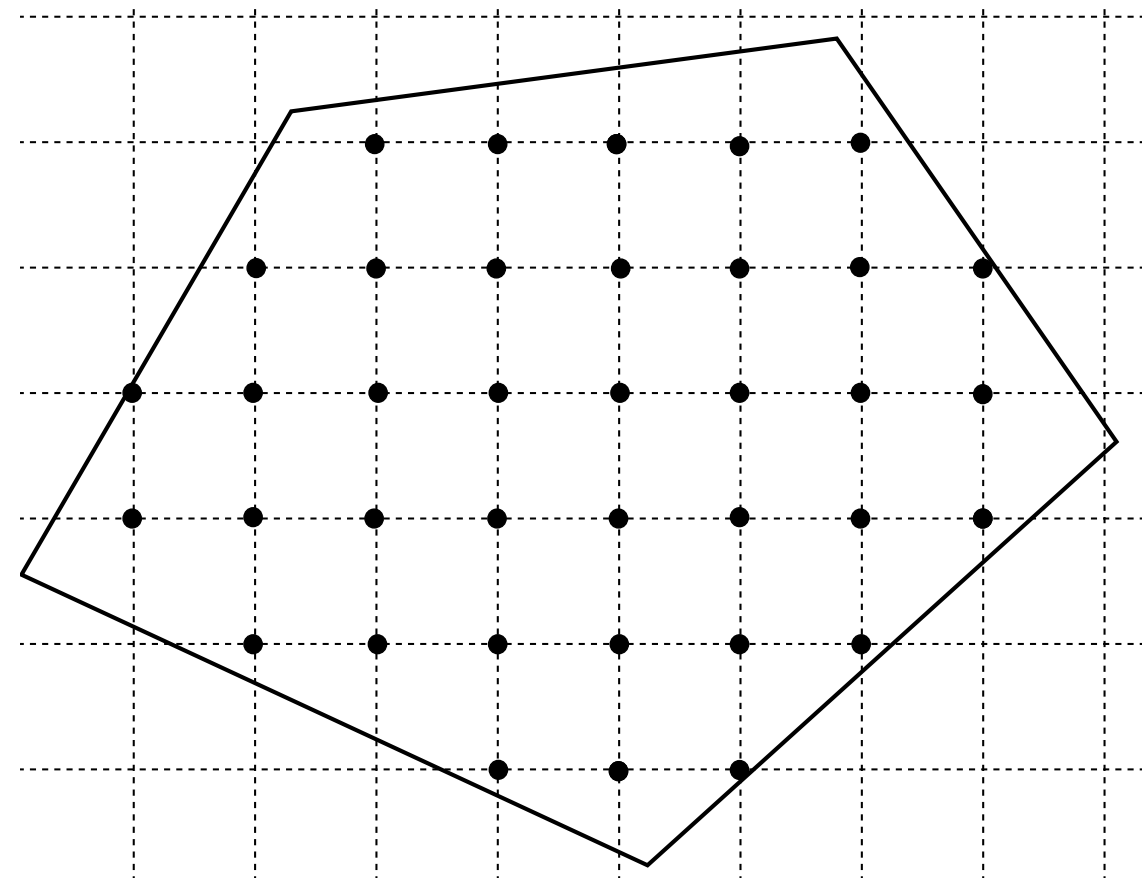
Ed Forum

- In Lecture 16, we discussed the integrality theorem for flow networks, but I was still wondering how we know in general whether an integer valued solution exists?
- We also went over the facility location problem and different ways to formulate it (max bound vs avg bound). However, I was confused about the purpose of both formulations if one was said to be better than the other. Additionally, how different could an optimal integer solution be compared to a decimal solution (would rounding work)?

Recap

Relaxations

$$\begin{aligned} &\text{minimize} && c^T x \\ &\text{subject to} && Ax \leq b \\ &&& x_i \in \mathbf{Z}, \quad i \in \mathcal{I} \end{aligned}$$



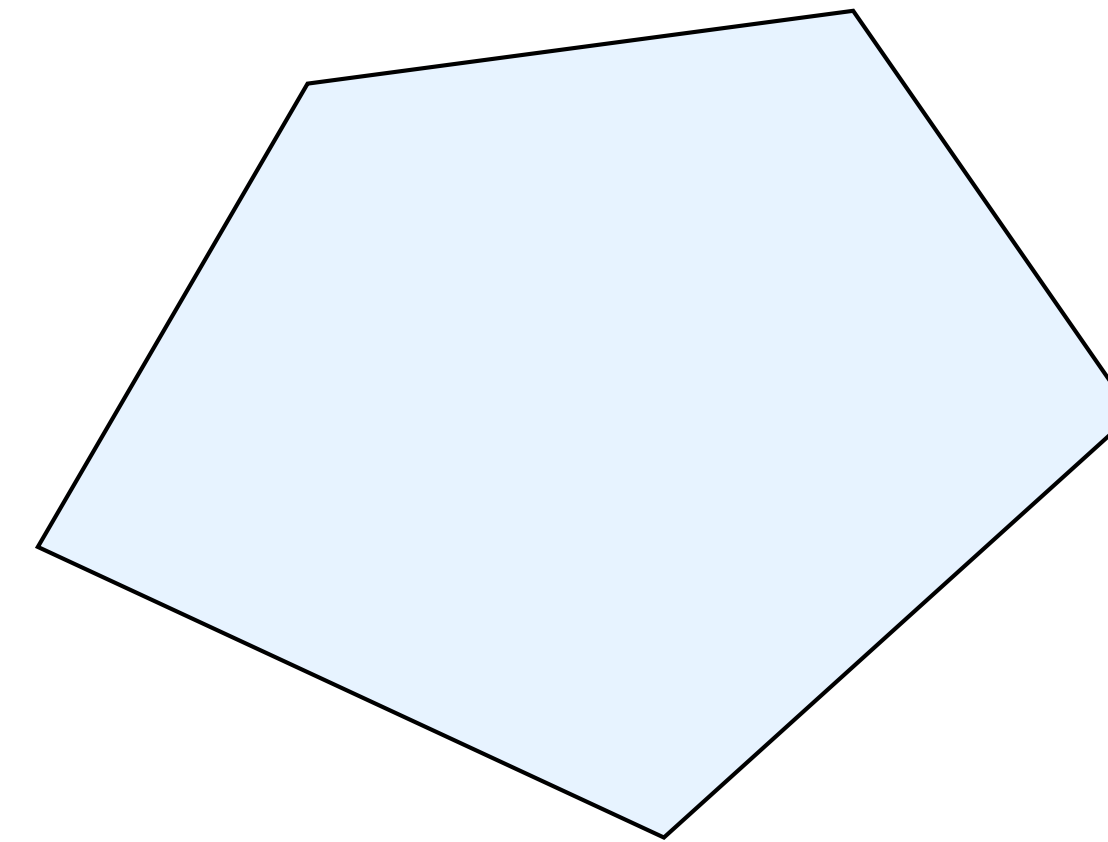
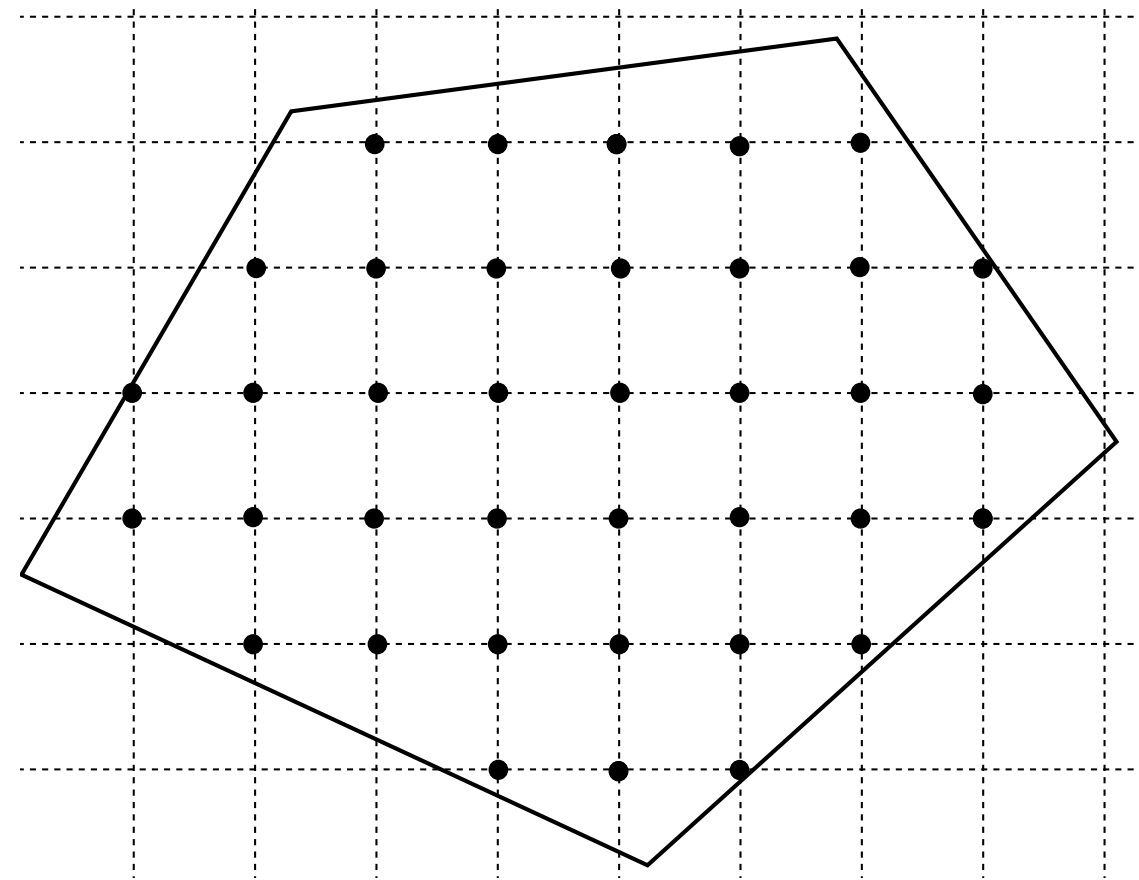
Relaxations

Remove integrality constraints

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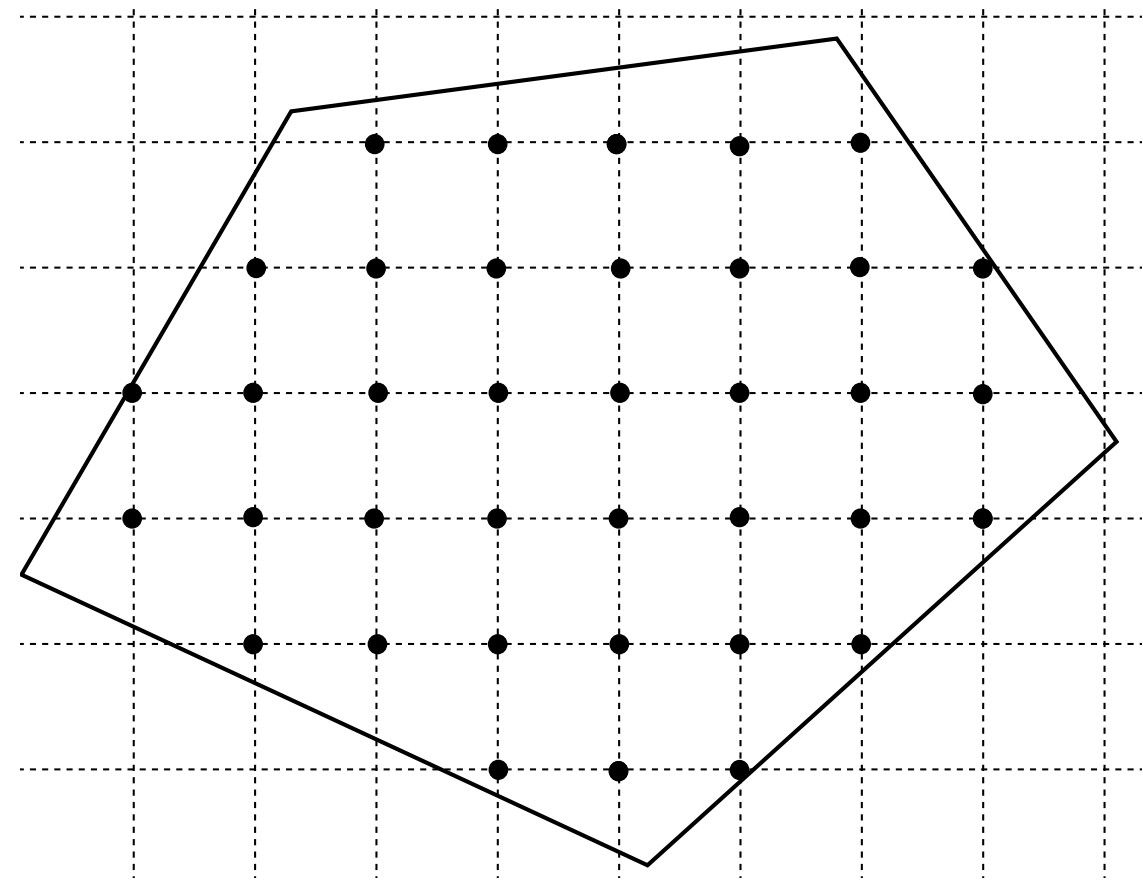
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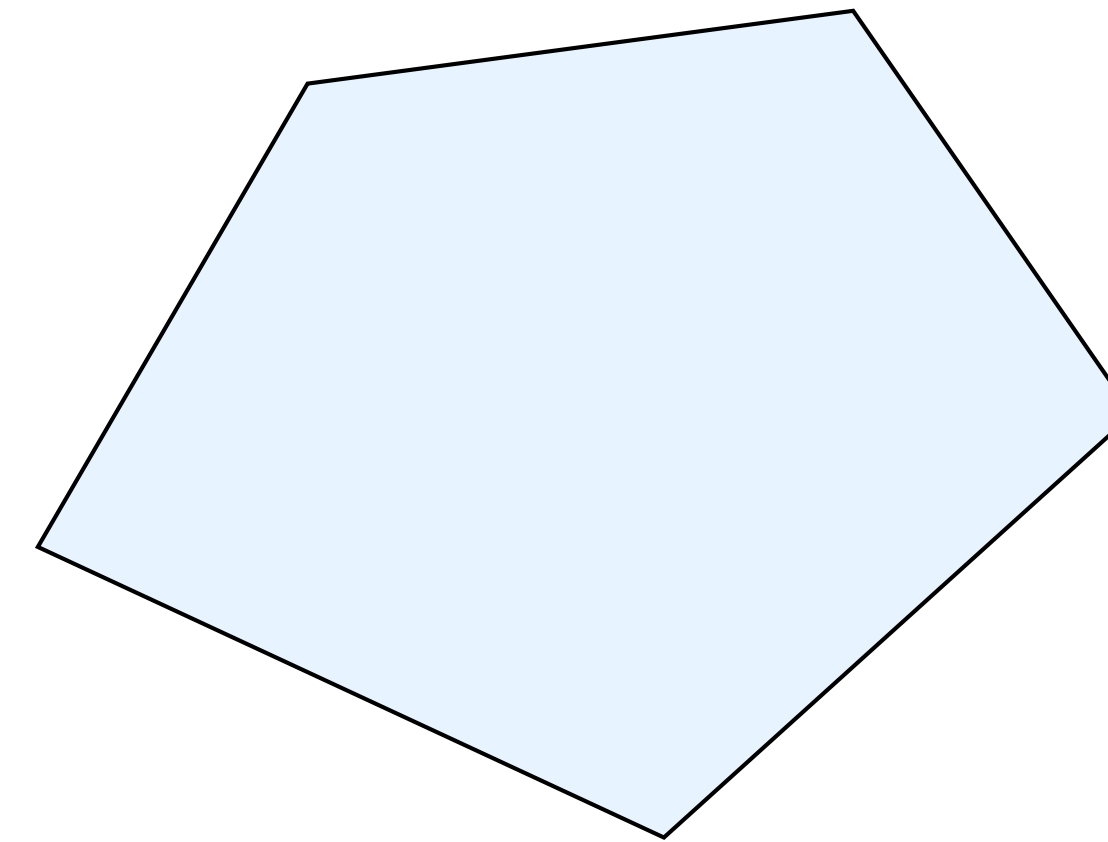
Relaxations

Remove integrality constraints

P_{ip} \longrightarrow minimize $c^T x$
subject to $Ax \leq b$
 $x_i \in \mathbf{Z}, \quad i \in \mathcal{I}$



minimize $c^T x$
subject to $Ax \leq b$ $\longleftarrow P_{\text{rel}}$

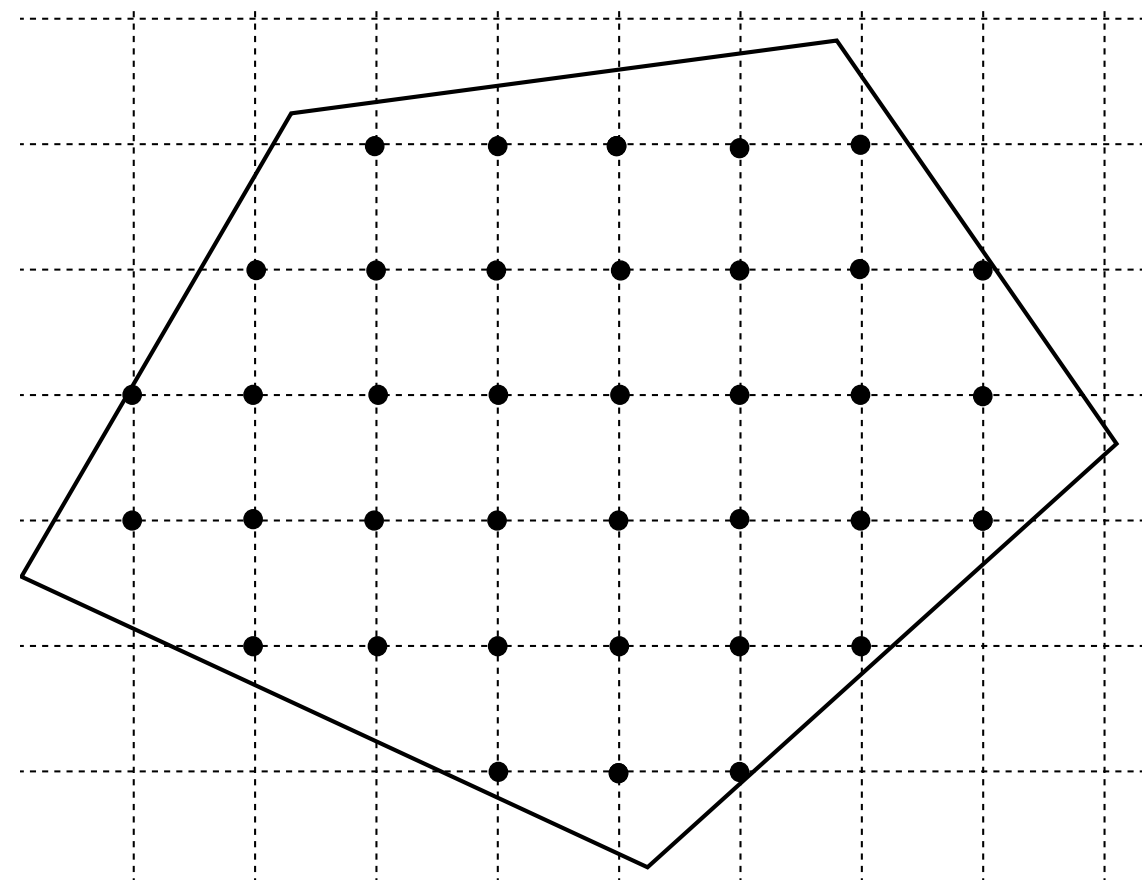


Relaxations

Remove integrality constraints

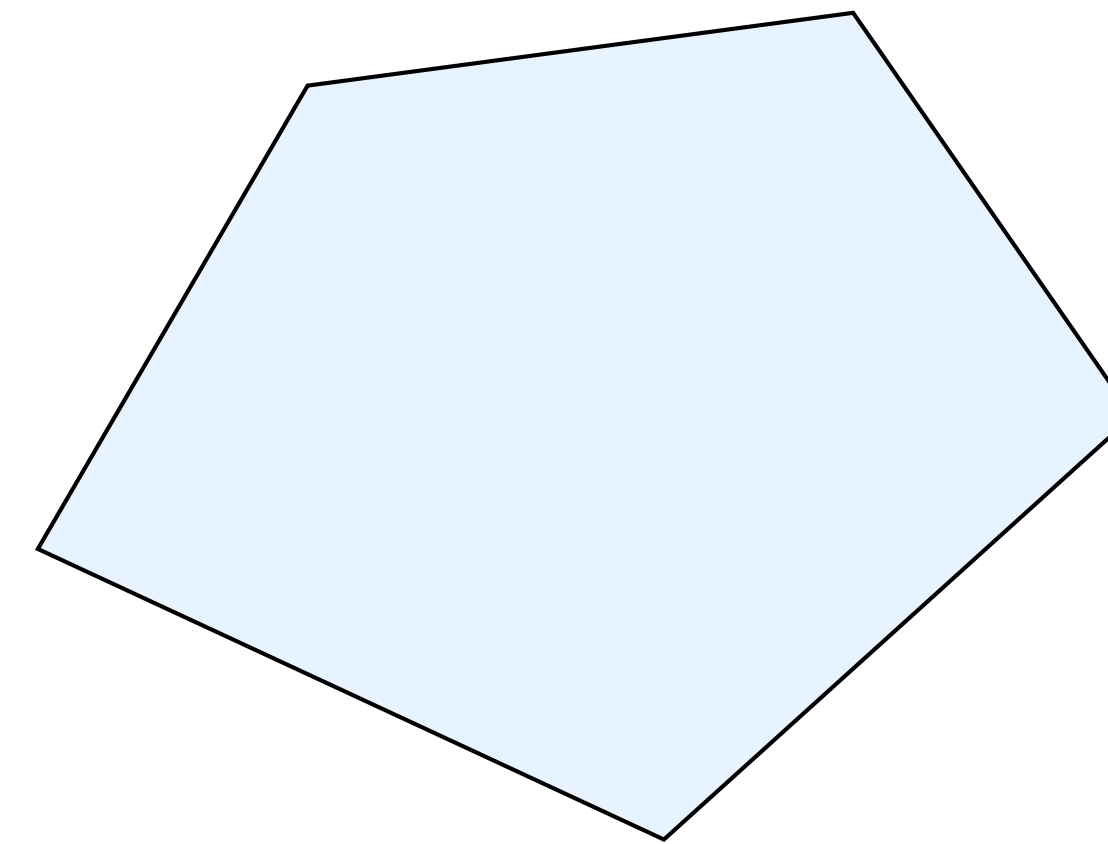
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P_{ip} \longrightarrow



minimize $c^T x$
subject to $Ax \leq b$

P_{rel} \longleftarrow



$P_{\text{ip}} \subset P_{\text{rel}}$



Relaxations provide
lower bounds to p_{ip}^*
 $p_{\text{rel}}^* \leq p_{\text{ip}}^*$

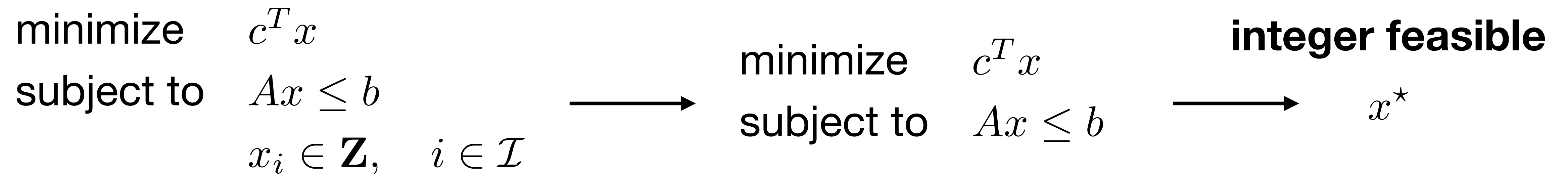
Ideal formulations

A formulation is ideal if solving its relaxation gives
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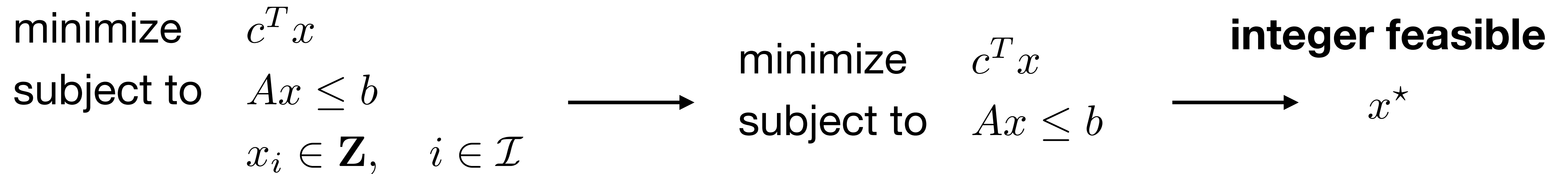
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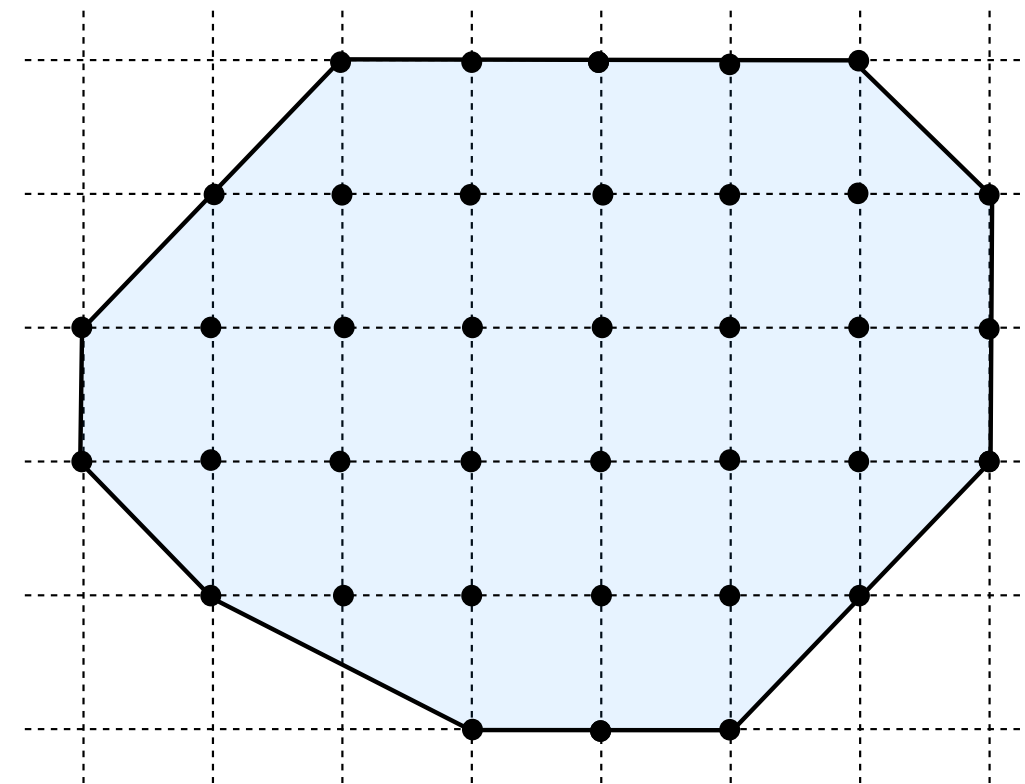


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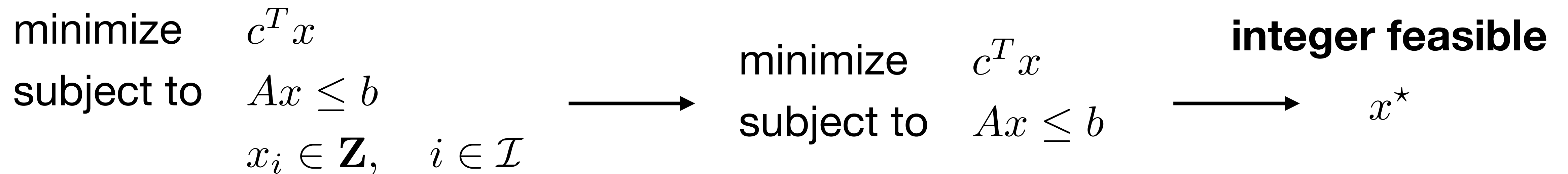


This happens if
 $\text{conv } P = \{Ax \leq b\}$

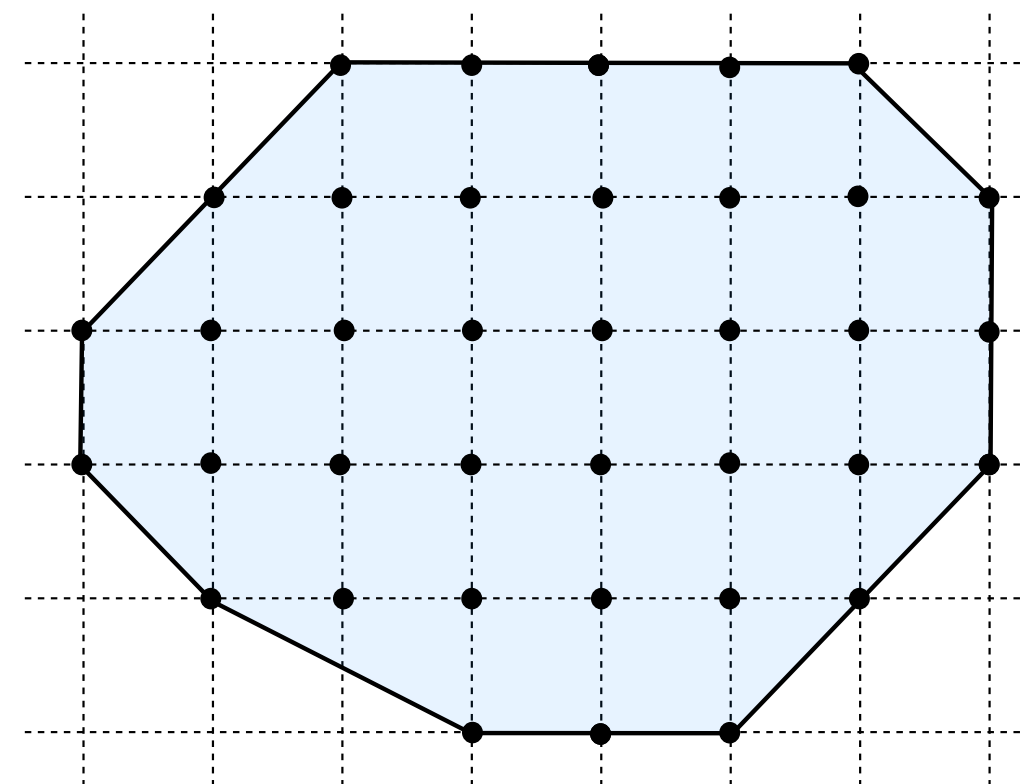


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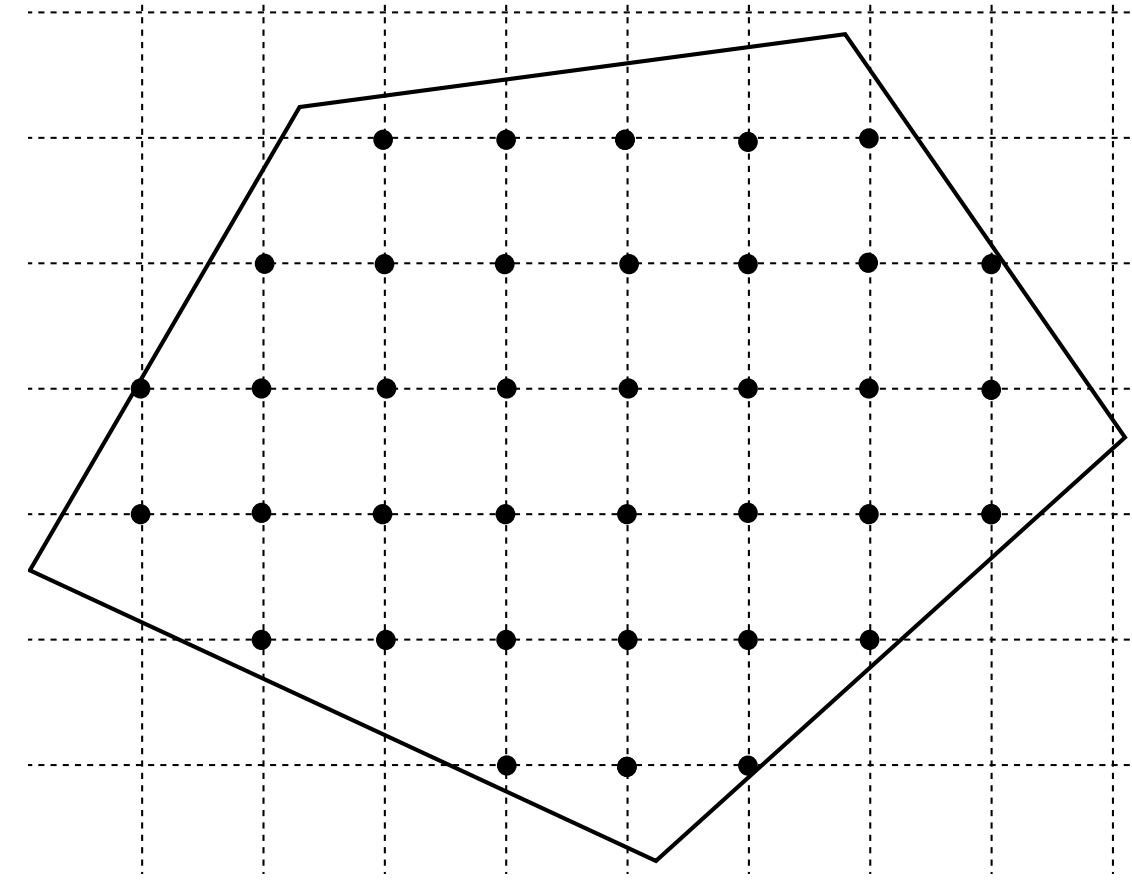
This happens if
 $\text{conv } P = \{Ax \leq b\}$



It is very hard to construct ideal formulations!

How do we solve integer optimization problems?

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & x_i \in \mathbf{Z}, \quad i \in \mathcal{I} \end{array}$$



Main idea

Refine the feasible set until the relaxation gives integer feasible solutions!

Today's lecture

Integer optimization algorithms

- Branch and bound algorithm
- Branch and bound rules
- Examples
- Cardinality minimization

Branch-and-bound algorithm

Example

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & x_1 \in \{0, 1\} \end{array}$$

How do you solve it?

Example

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Example

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- Solve $2^{10} = 1024$ LPs
- Parallelize solutions
- Warm-start: similar problems

Example

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It can quickly explode: $2^{30} \approx 1$ bln

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Branch and bound works more systematically
and
(hopefully) decreases the number of subproblems

Branch and bound algorithm

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in P_{\text{ip}} \end{array}$$

$$P_{\text{ip}} = \{x \mid Ax \leq b, \quad x_i \in \mathbf{Z}, \quad i \in \mathcal{I}\}$$

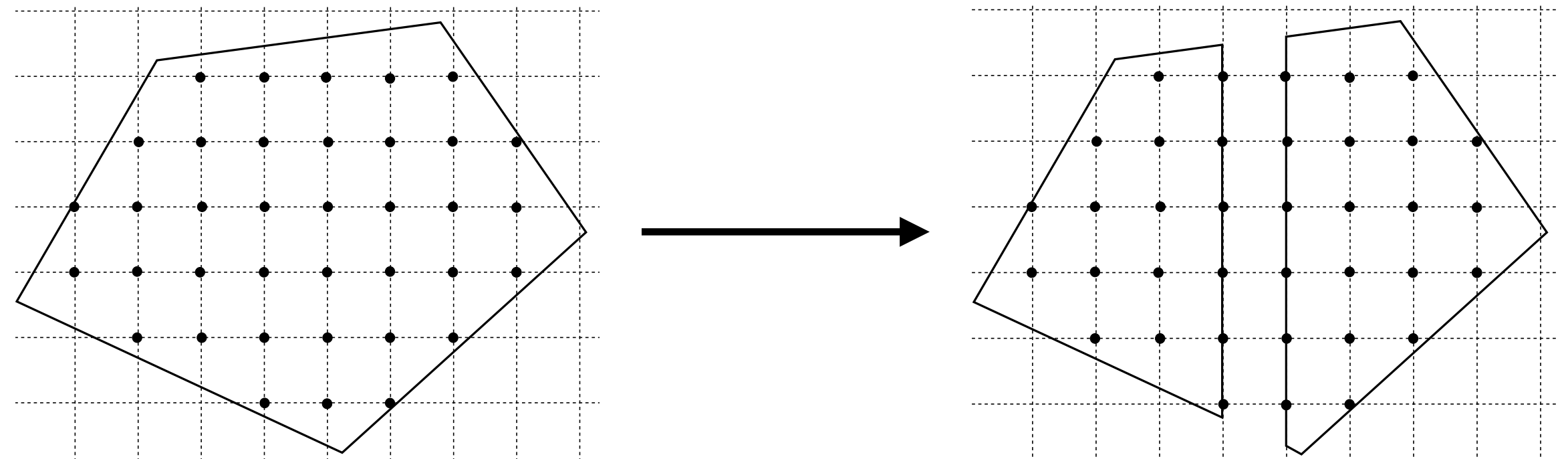
Divide and conquer

- **Partition** P_{ip} in smaller sets S^j

- **Solve subproblems**

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S^j \end{array}$$

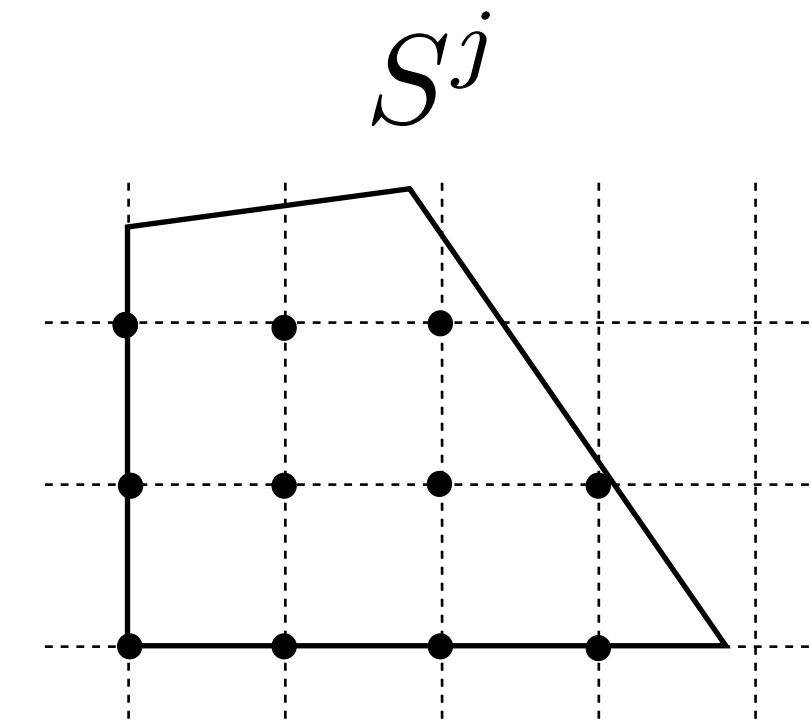
- Until **optimal** x^* **is found**



Two efficient subroutines

For every region S^j

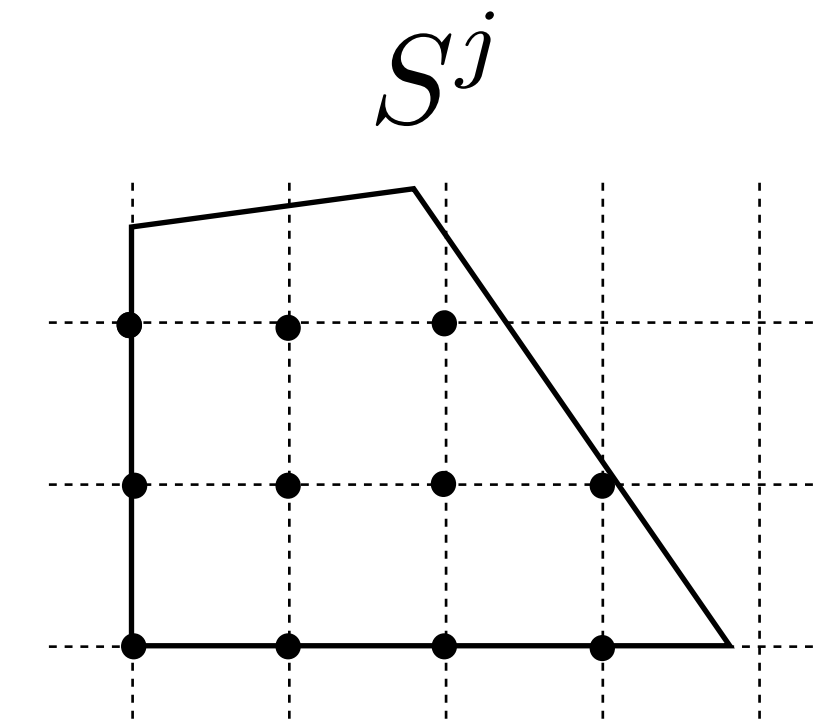
$$\Phi(S^j) = \min_{x \in S^j} c^T x$$



Two efficient subroutines

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Lower and upper bounds

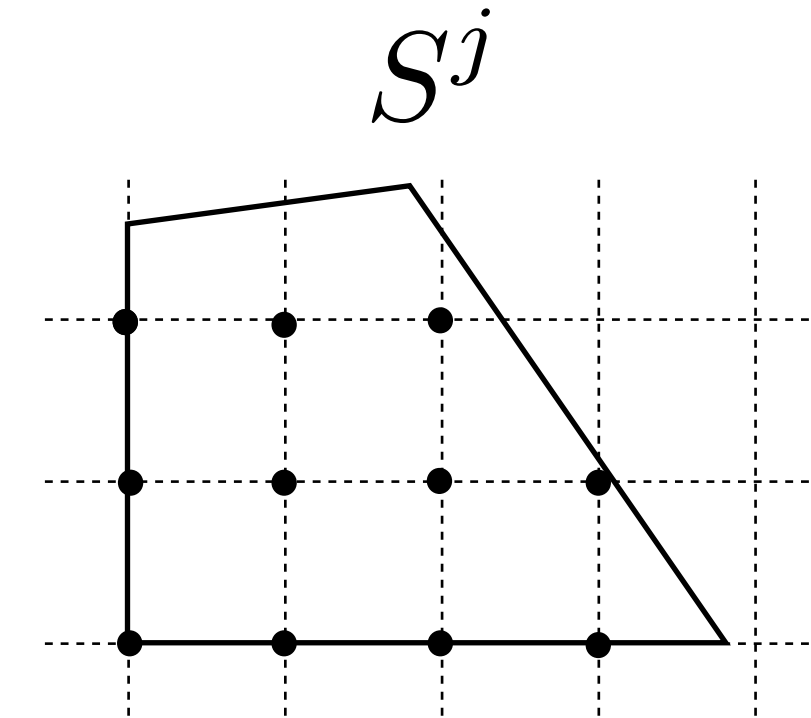
(they must be cheap to compute)

$$\Phi_{\text{lb}}(S^j) \leq \Phi(S^j) \leq \Phi_{\text{ub}}(S^j)$$

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Lower bound
(relaxation)



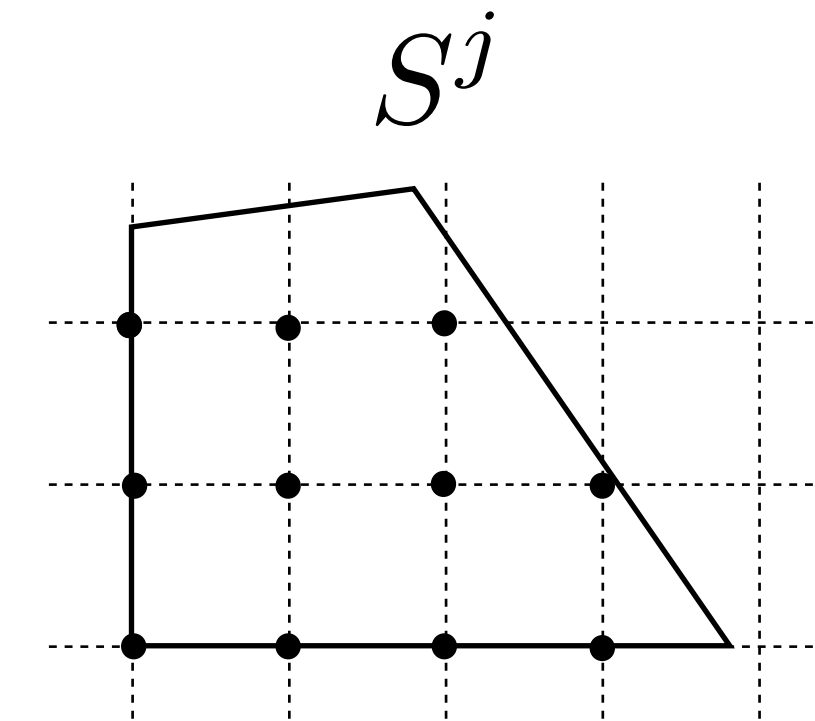
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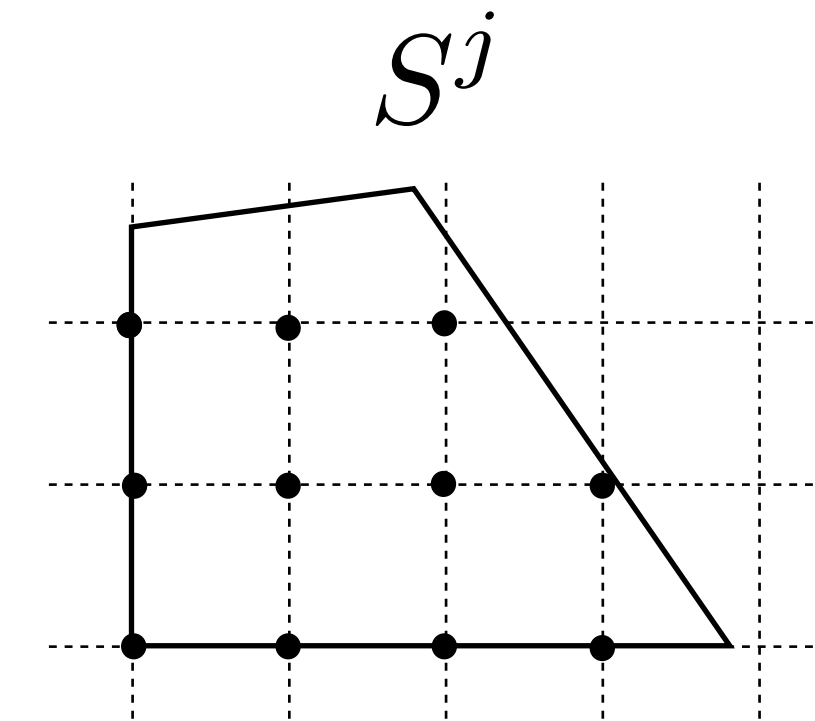


Upper bound
(evaluate any point)

Two efficient subroutines

For every region S^j

$$\Phi(S^j) = \min_{x \in S^j} c^T x$$



Lower bound
(relaxation)



Lower and upper bounds
(they must be cheap to compute)

$$\Phi_{lb}(S^j) \leq \Phi(S^j) \leq \Phi_{ub}(S^j)$$



Upper bound
(evaluate any point)

Bounds guide us in the search!

Branch and bound algorithm

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in P_{\text{ip}} \end{array} \quad P_{\text{ip}} = \{x \mid Ax \leq b, \quad x_i \in \mathbf{Z}, \quad i \in \mathcal{I}\}$$

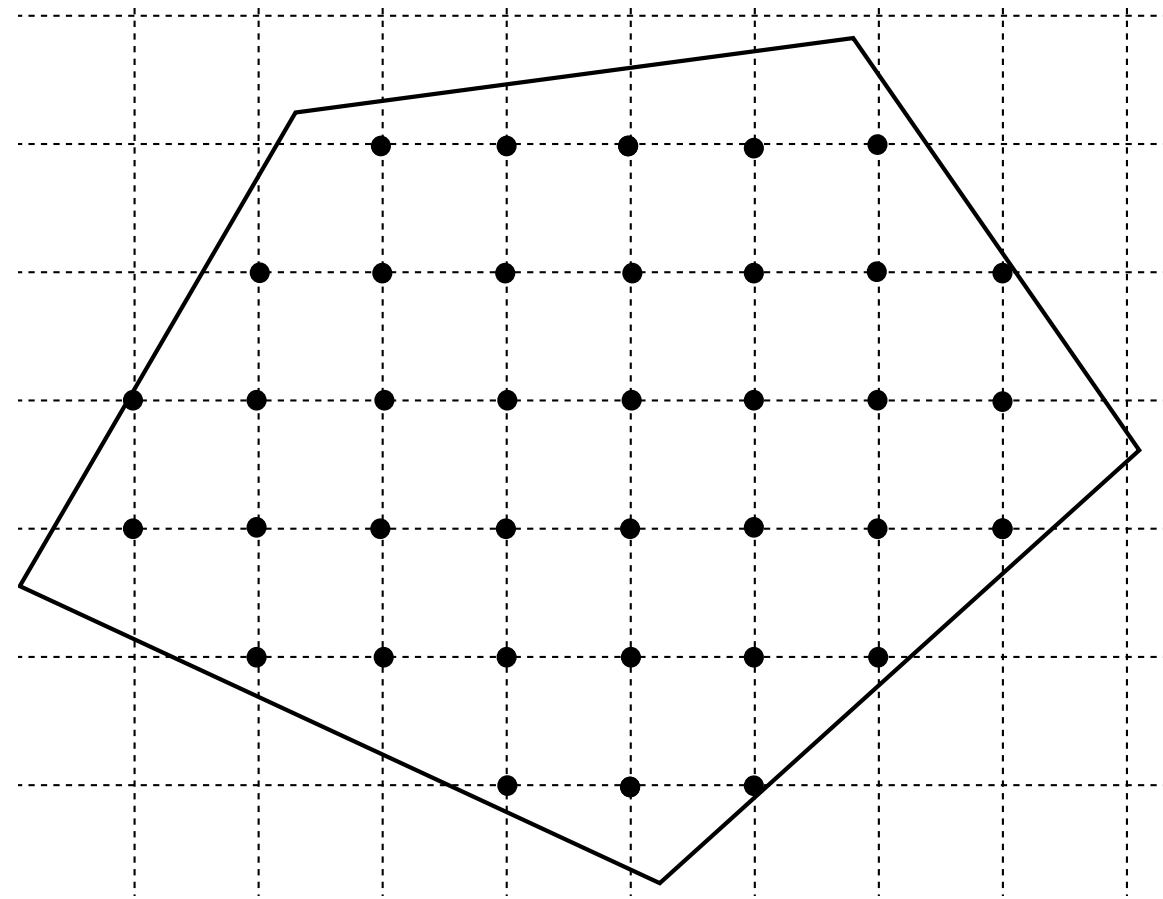
Iterations

1. **Branch:** create/refine the partition if P_{ip} and get S^j
2. **Bound:**
 - Compute **lower and upper bounds**
$$L_j = \Phi_{\text{lb}}(S^j), \quad U_j = \Phi_{\text{ub}}(S^j), \quad \forall j$$
 - Update **global bounds** on $c^T x^*$
$$L = \min_j \{L_j\}, \quad U = \min_j \{U_j\}$$
3. If $U - L \leq \epsilon$, **break**

Branch and bound

Example in 2D

P_{ip}

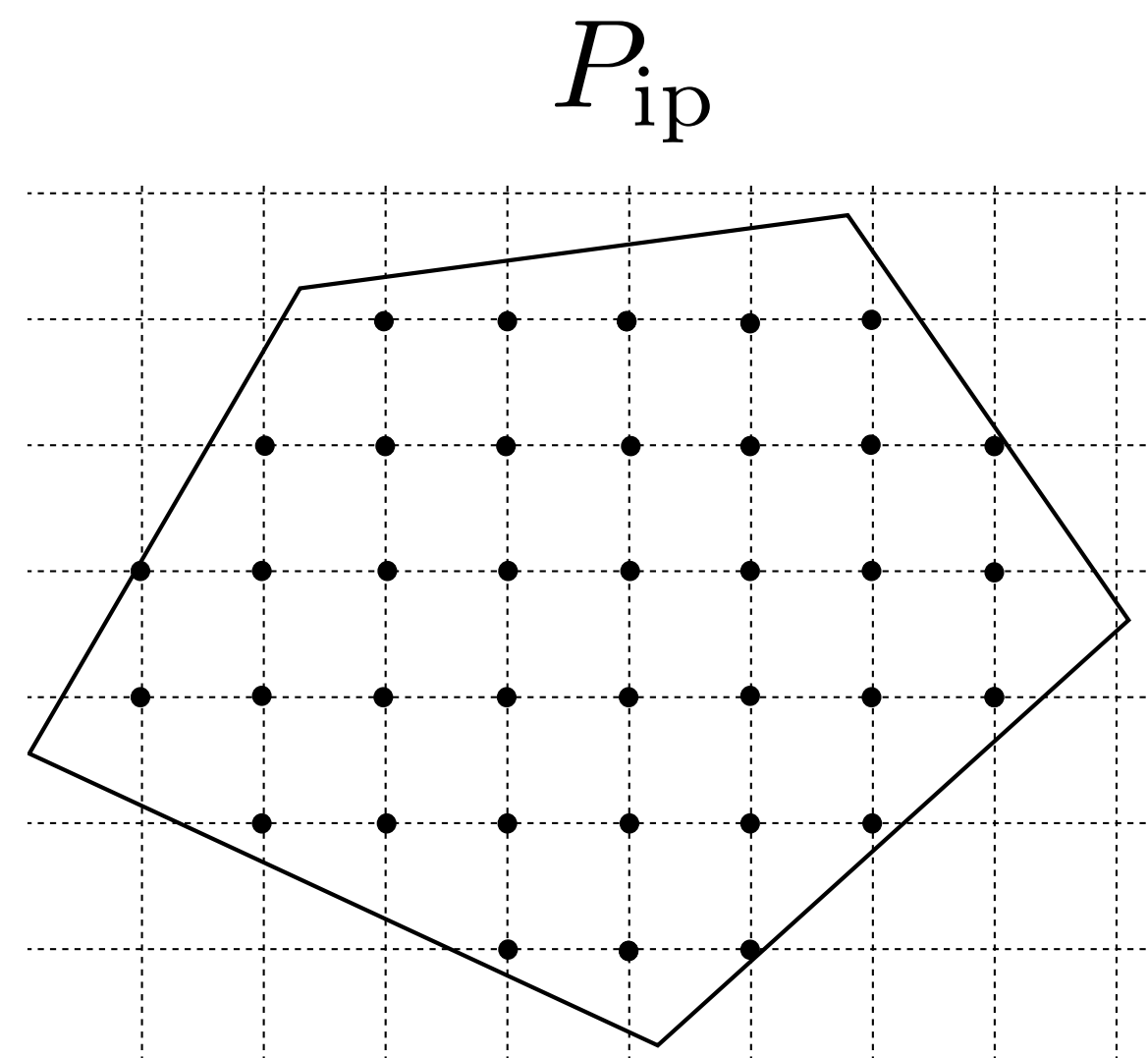


$$U = 8.5$$

$$L = 2$$

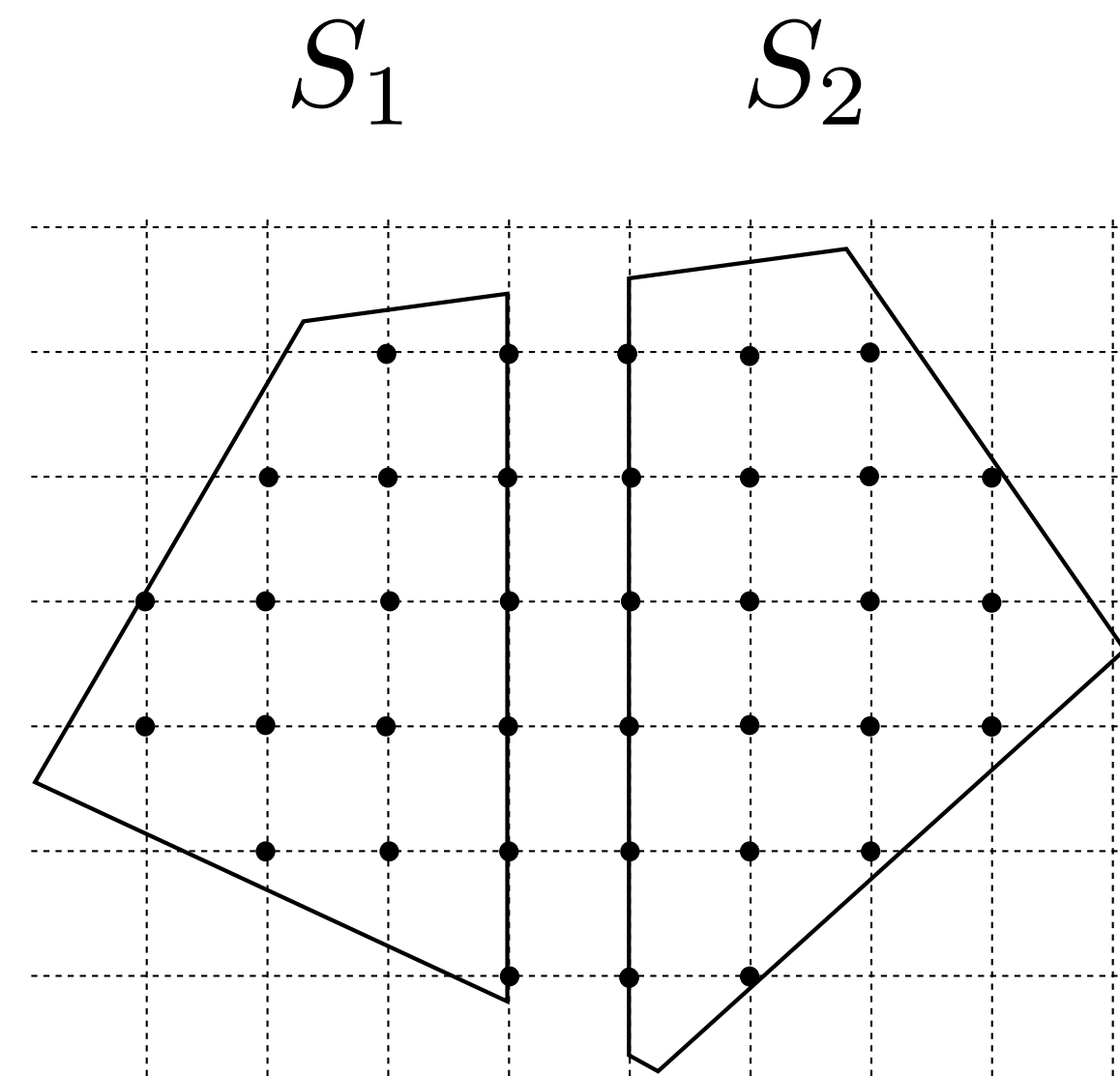
Branch and bound

Example in 2D



$$U = 8.5$$

$$L = 2$$



$$U_1 = 8.5$$

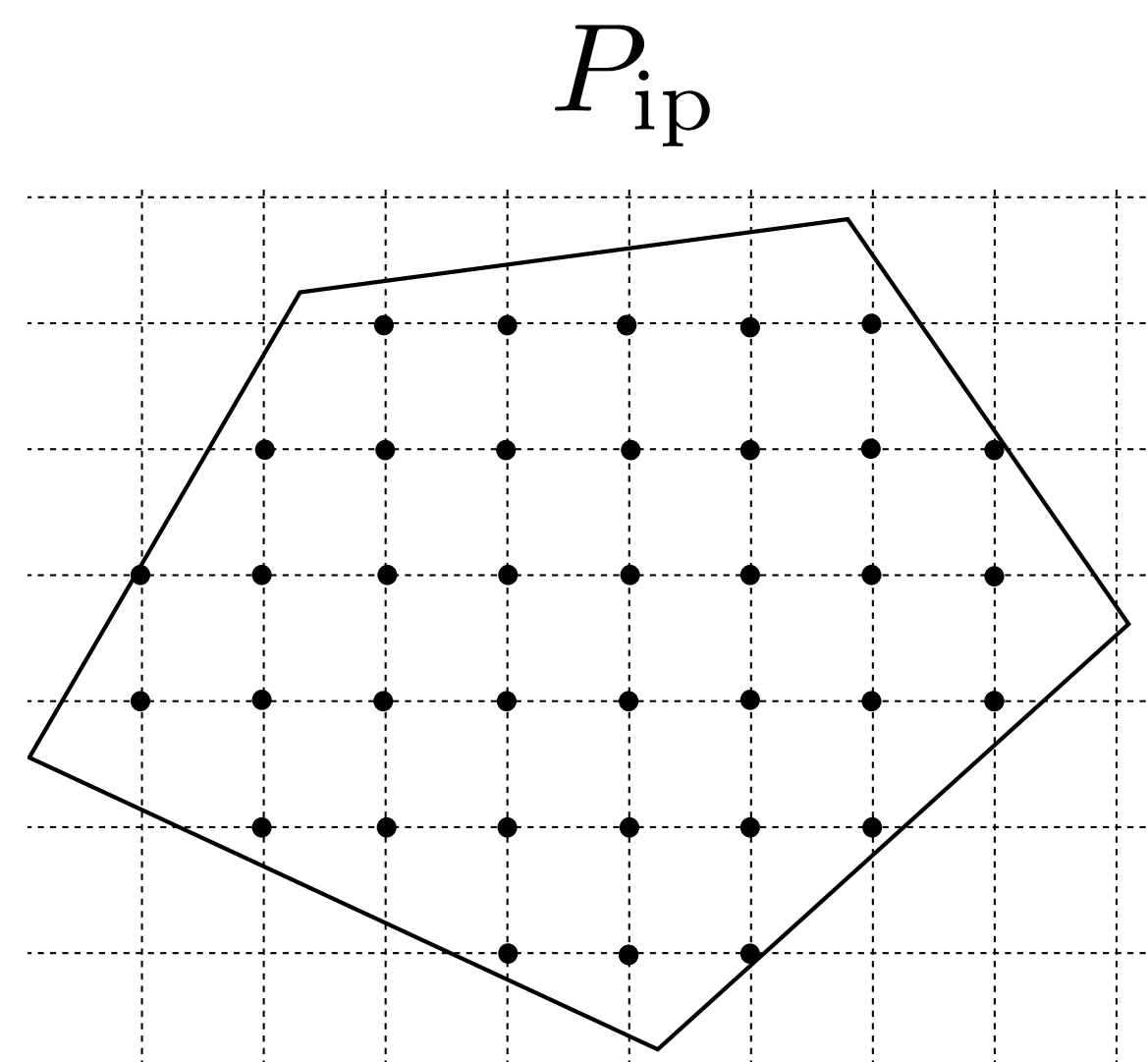
$$L_1 = 6$$

$$U_2 = 4.2$$

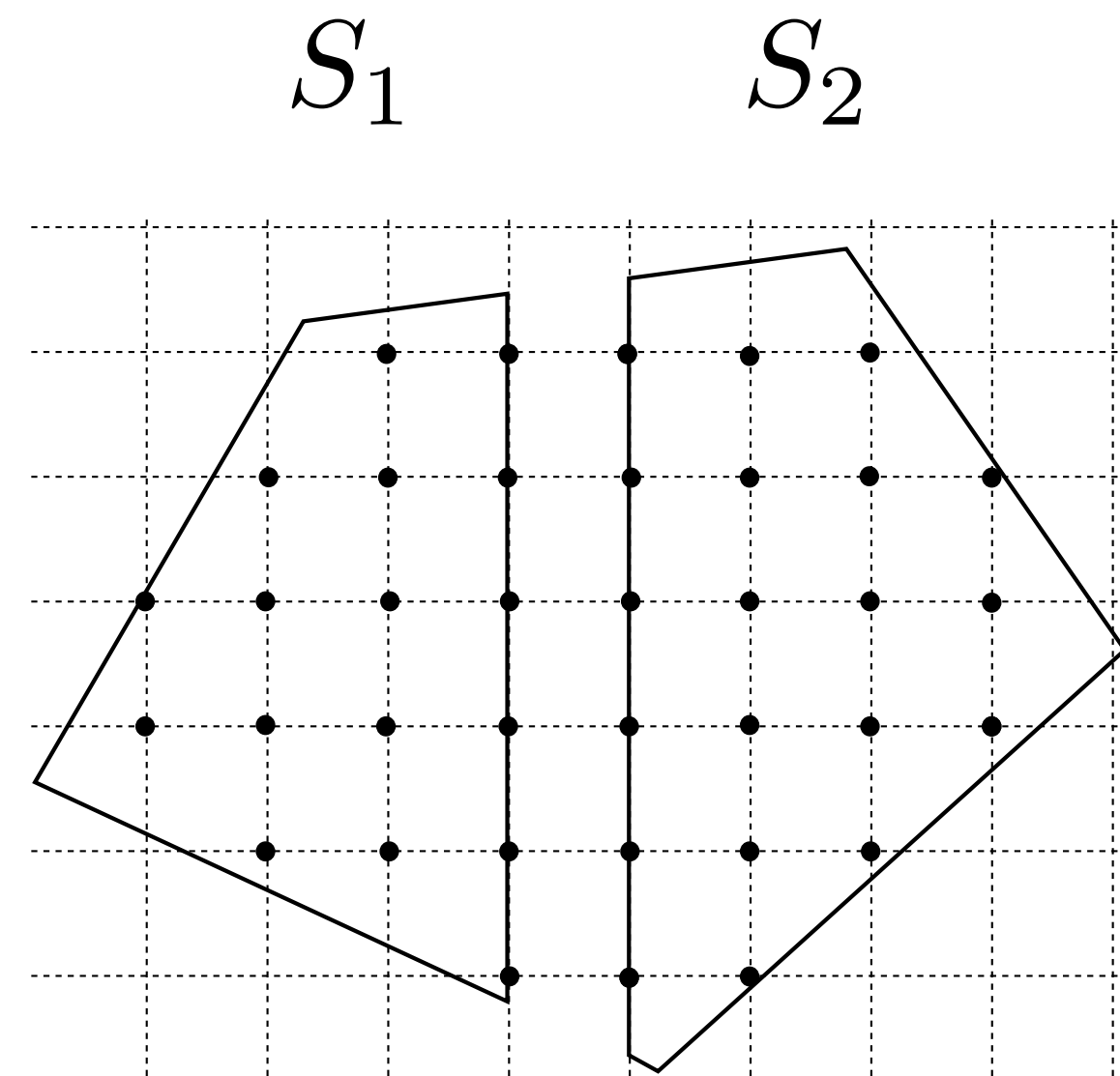
$$L_2 = 2$$

Branch and bound

Example in 2D



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$$L = 2$$



$$U_1 = 8.5$$
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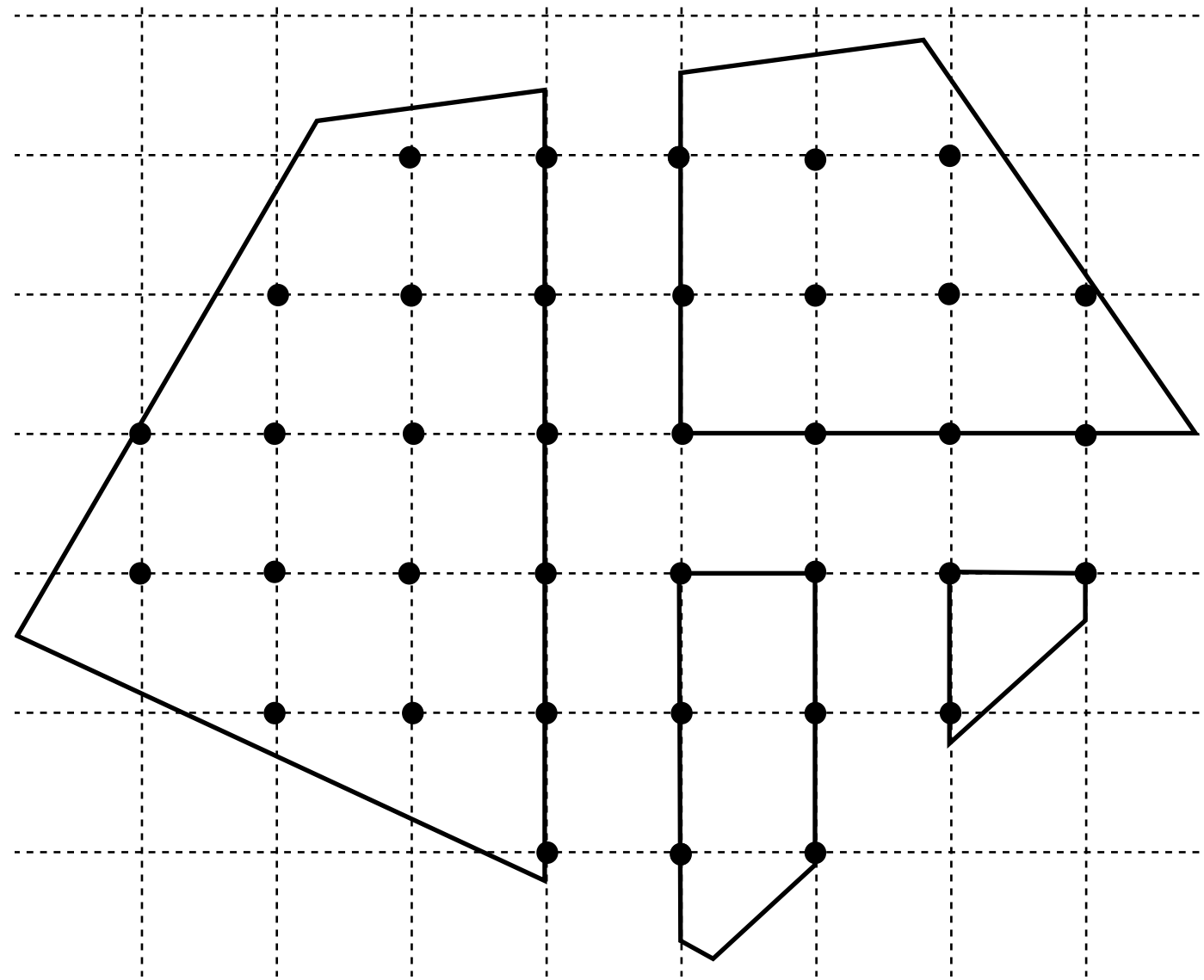
$$U_2 = 4.2$$
$$L_2 = 2$$

What does this say
about global bounds
 L and U ?

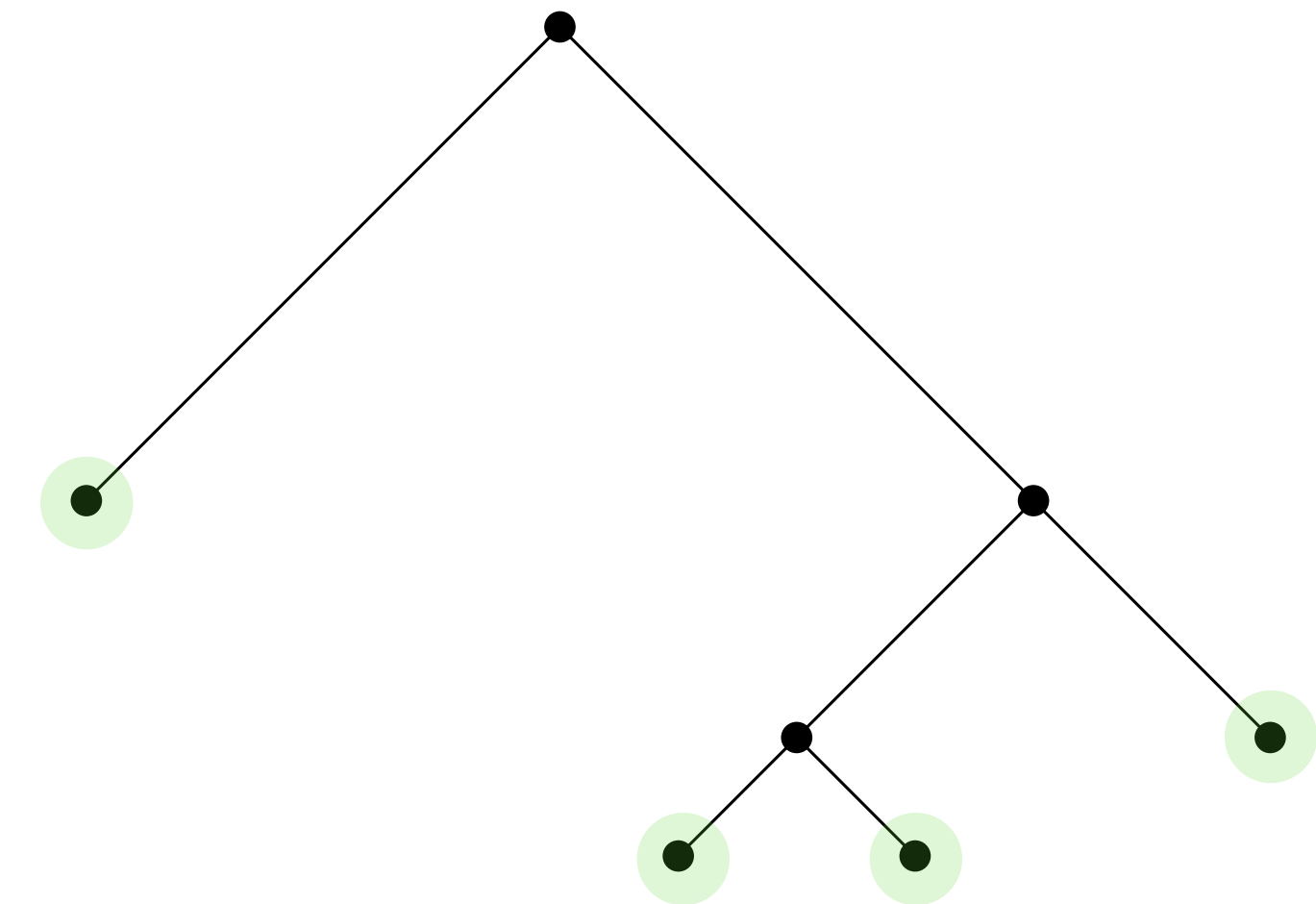
Partition as a binary tree

Example in 2D

Partition



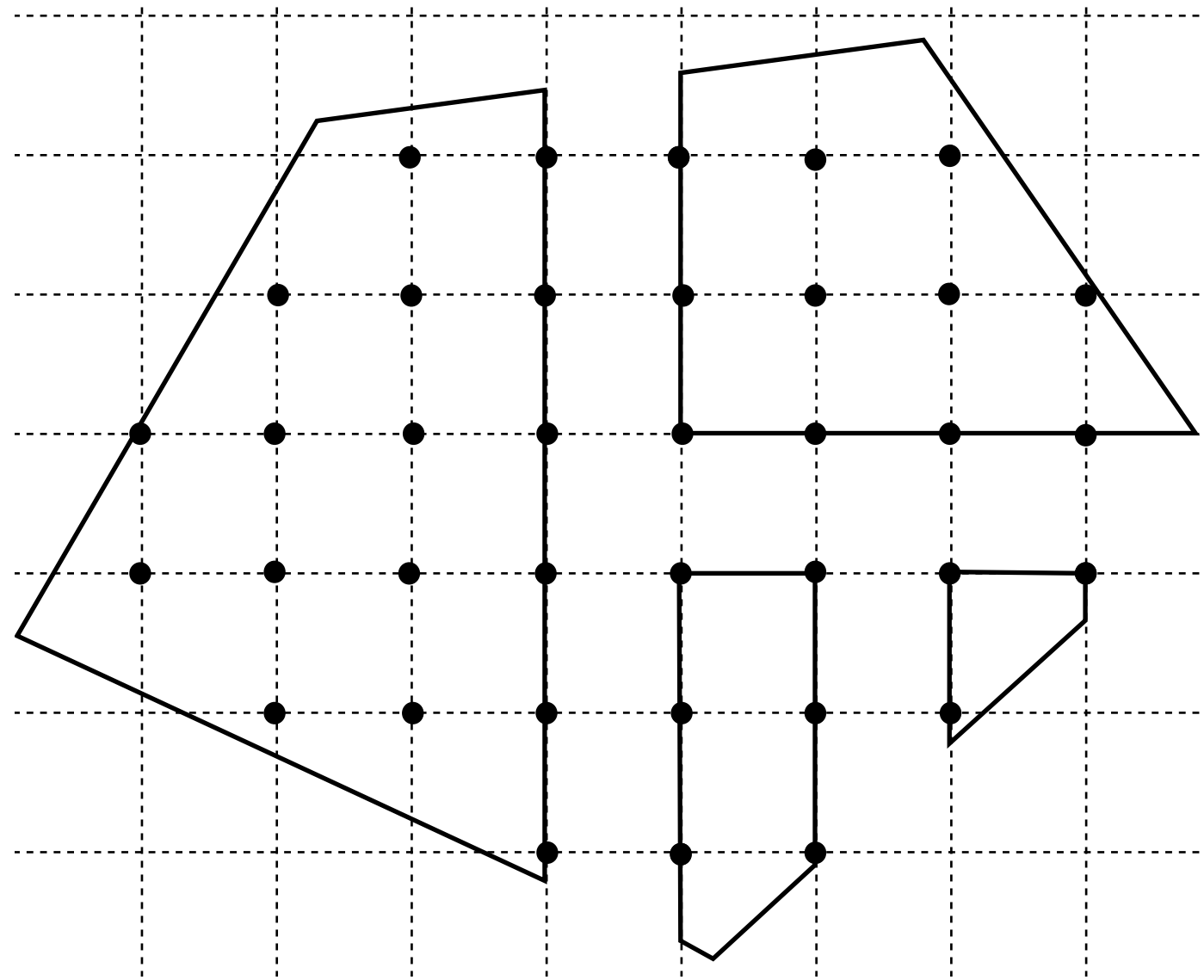
Binary tree



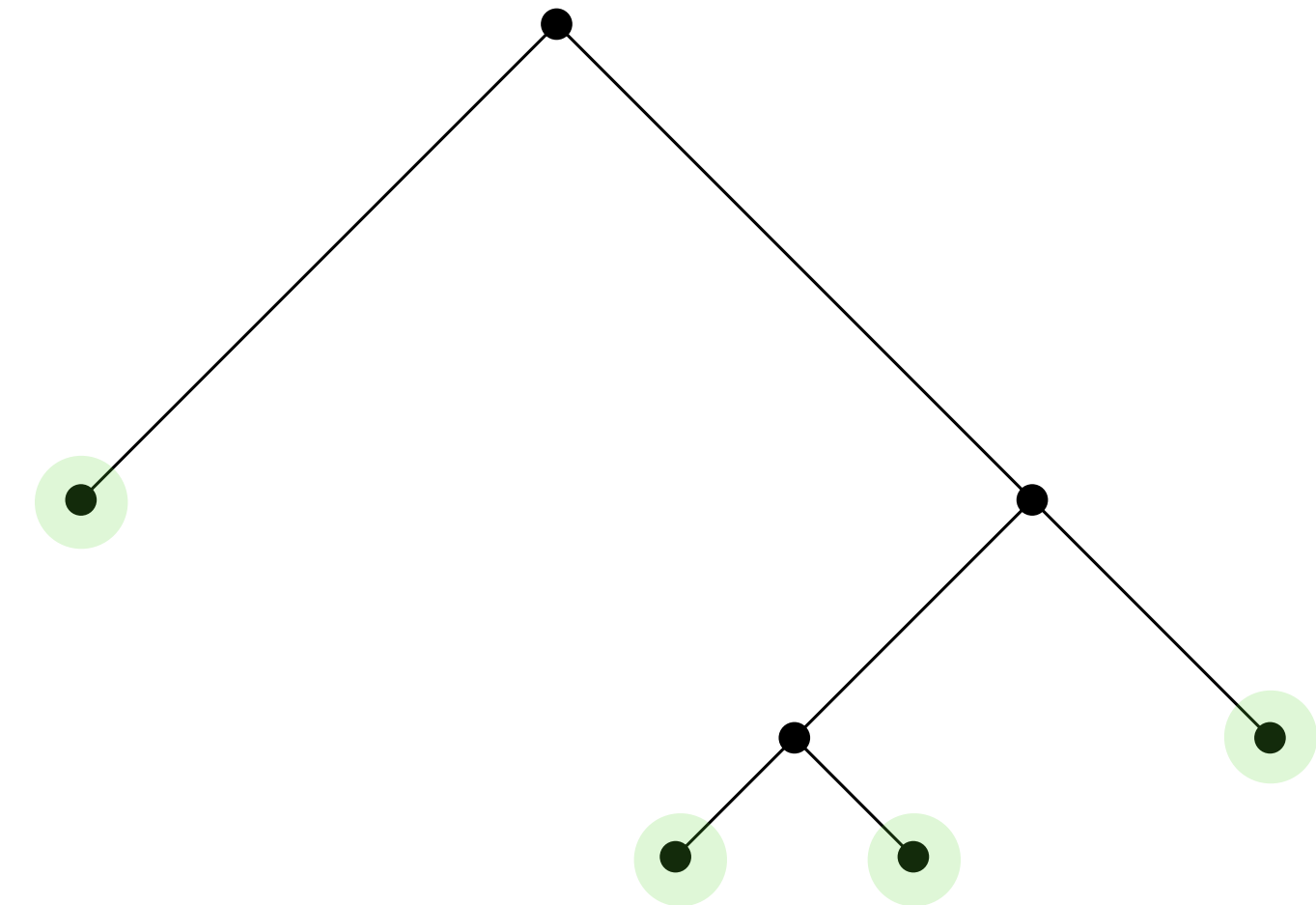
Partition as a binary tree

Example in 2D

Partition



Binary tree



At each step we have a **binary tree**

Children correspond to subregions formed by splitting parents

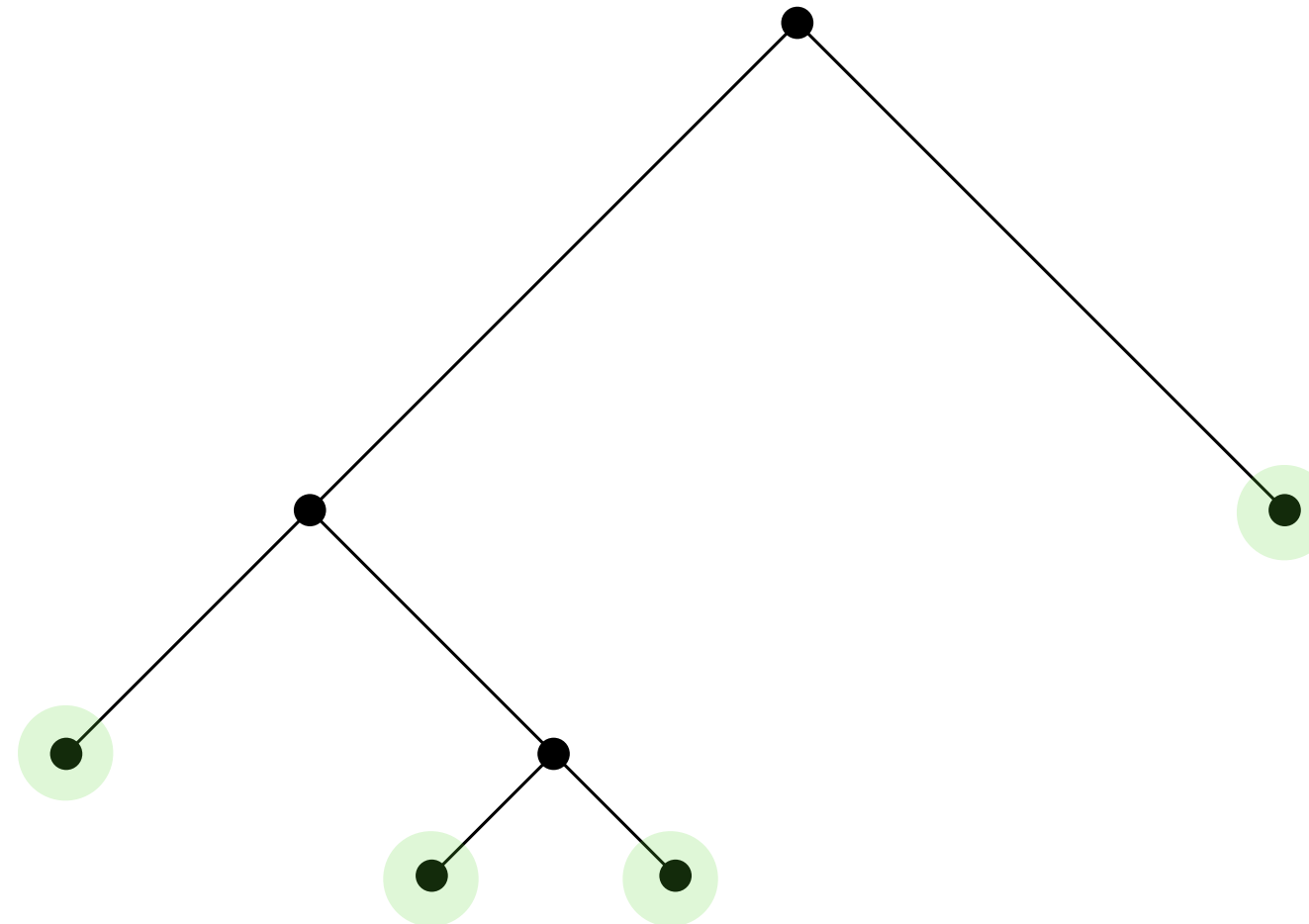
Certifying optimality

certify optimality \longrightarrow $L \leq c^T x^* \leq U$ \longleftarrow return feasible point
"incumbent"

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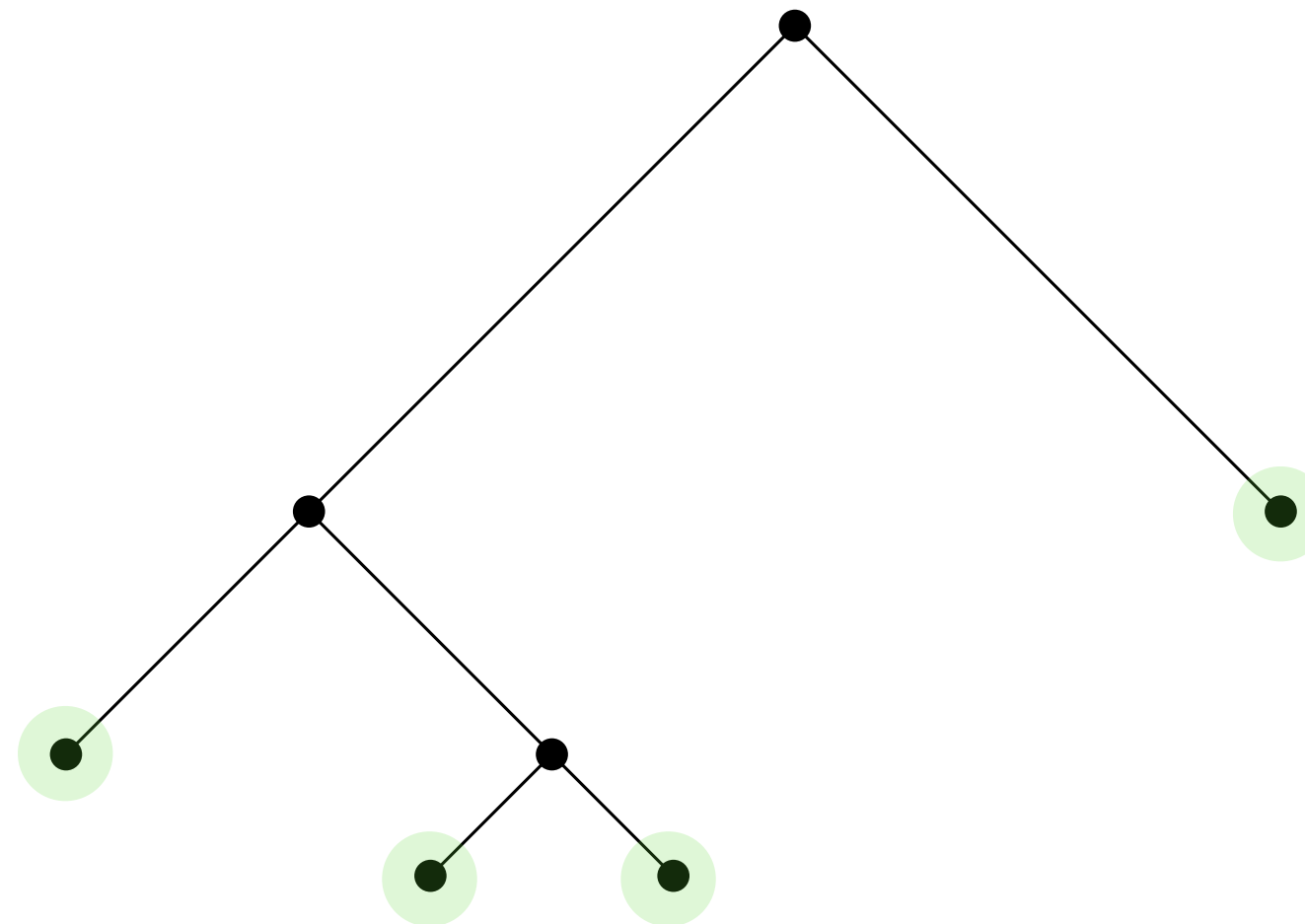
Partition = Leaves



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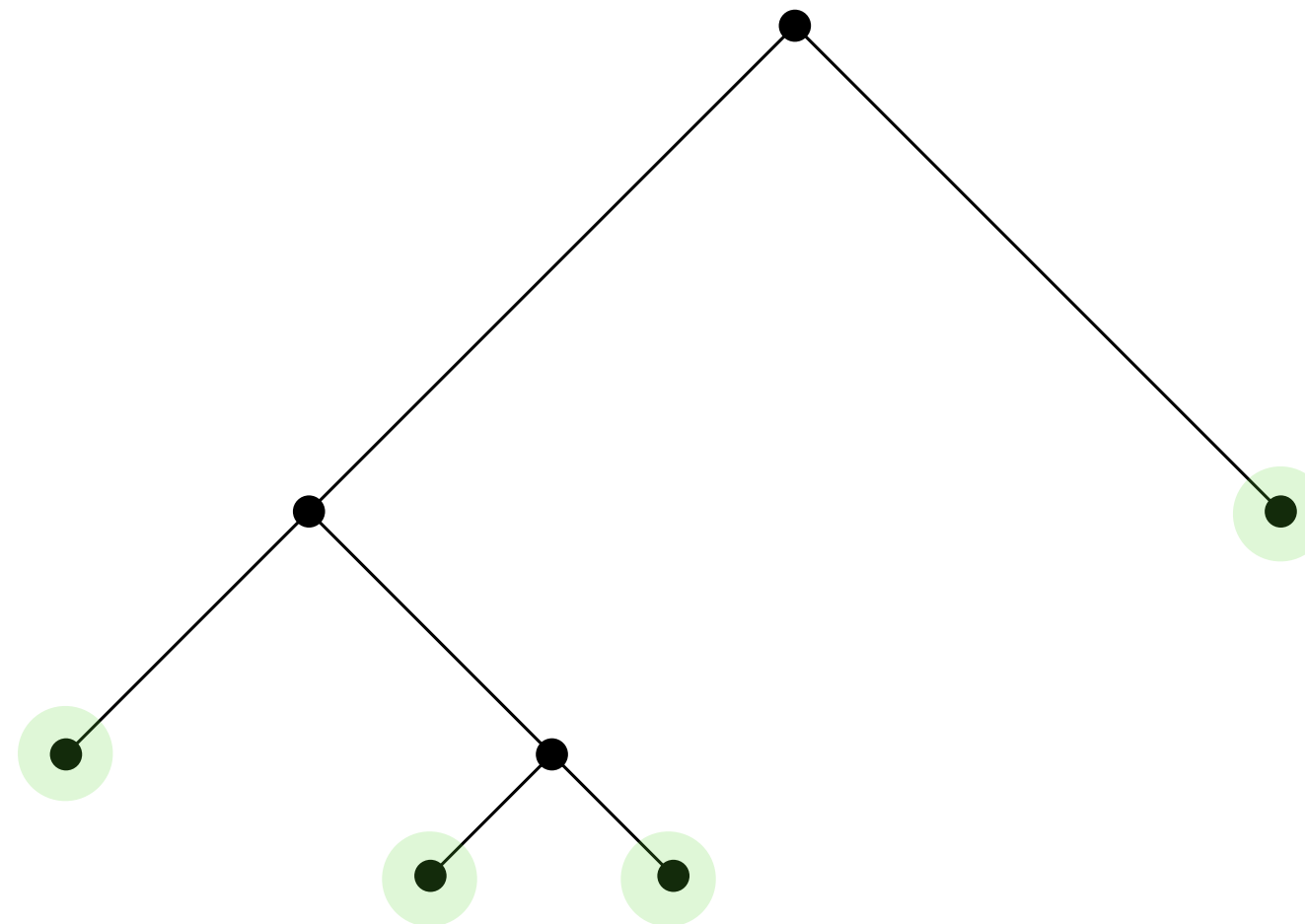
Optimality certificate in integer optimization

- Partition S^j
- Bounds $(L_j, U_j) \quad \forall j$

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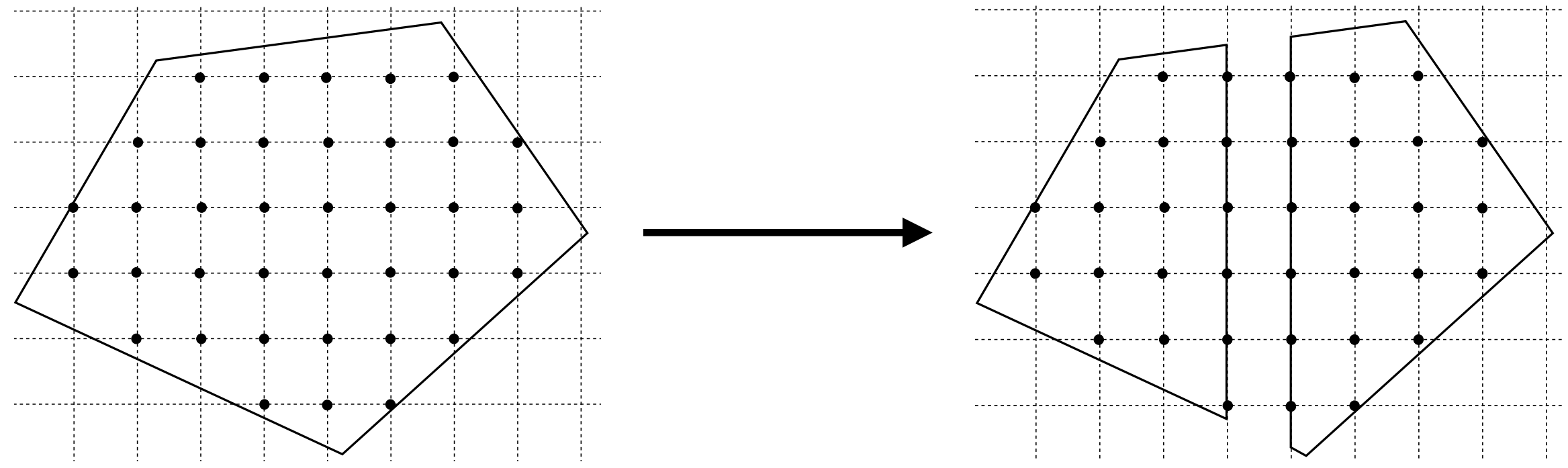
- Partition S^j
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Optimality certificate in linear optimization

Dual variables and cost

Branch and bound rules

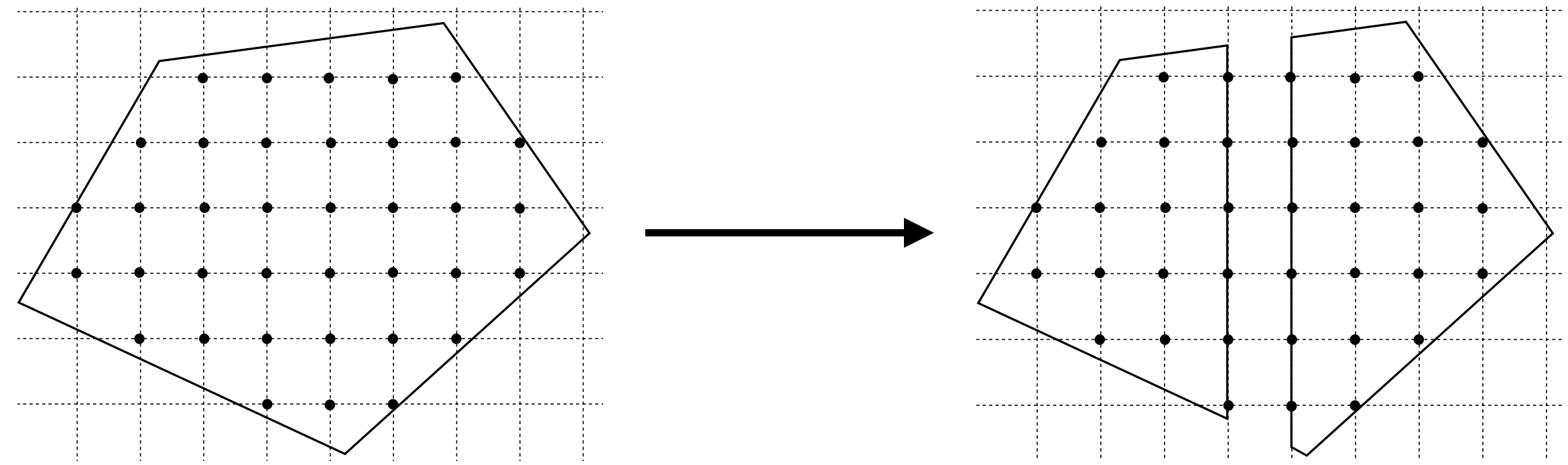
Partitioning



**Pick one subproblem
and solve its relaxation**

$$\begin{aligned} \bar{x} \leftarrow & \text{minimize} && c^T x \\ & \text{subject to} && x \in S_{\text{rel}}^j \end{aligned}$$

Partitioning



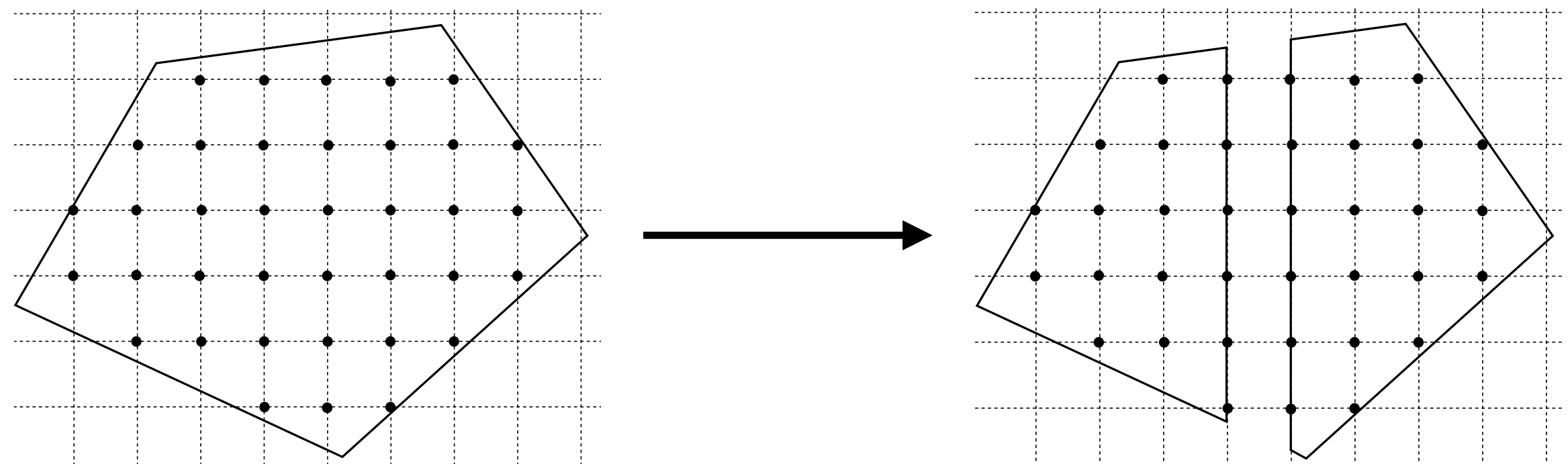
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Two possible outcomes

- If \bar{x} integral ($\bar{x} \in S^j$), then \bar{x} is the optimal solution to the subproblem
- If \bar{x} is not integral, then there is an $\bar{x}_i, i \in \mathcal{I}$ that is fractional and **we partition**

Partitioning



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Create two subproblems

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S^j \\ & x_i \leq \lfloor \bar{x}_i \rfloor \end{array}$$

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S^j \\ & x_i \geq \lceil \bar{x}_i \rceil \end{array}$$

Branching rules

Branching decisions

- Which region S^j to split
- Which fractional variable \bar{x}_i

Goal

Get tight global bounds as quickly as possible

They can **dramatically affect performance**

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They can **dramatically affect performance**

Example heuristic (best-bound search)

- **Optimism:** split S^j with lowest L_j
- **Greed:** split most fractional \bar{x}_i

3RD COMPONENT
↓
 $\bar{x} = (0.1, 3, 0.45)$

Pruning

Key performance component

$$L = \min_j L_j \leq c^T x^* \leq \min_j U_j = U$$

S^j is **active** if $L_j \leq \min_j U_j$

Otherwise it is **inactive** ($x^* \notin S^j$)
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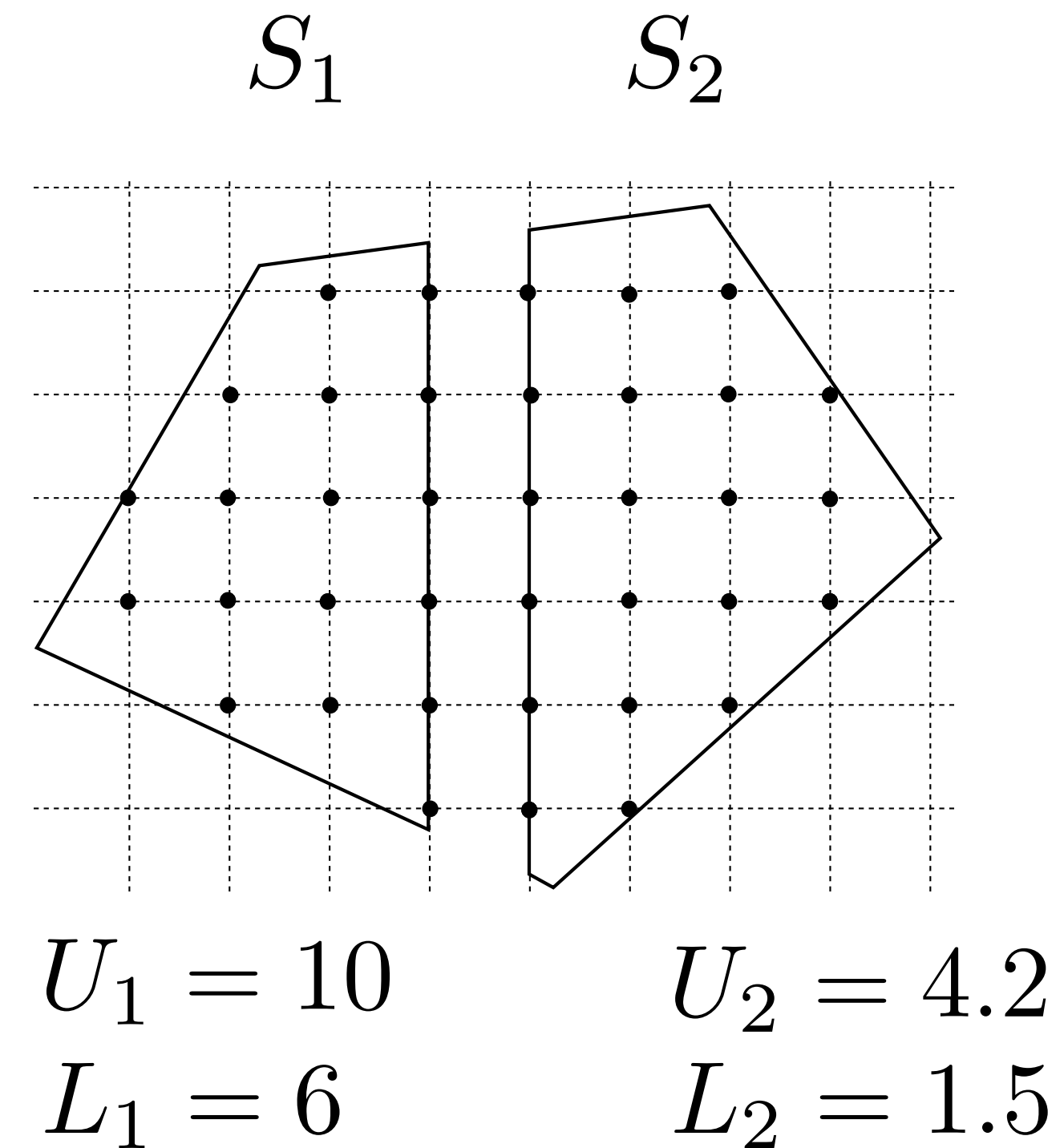
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Questions

What is S^1 ? active/inactive

What is S^2 ? active/inactive



$$L = L_2$$

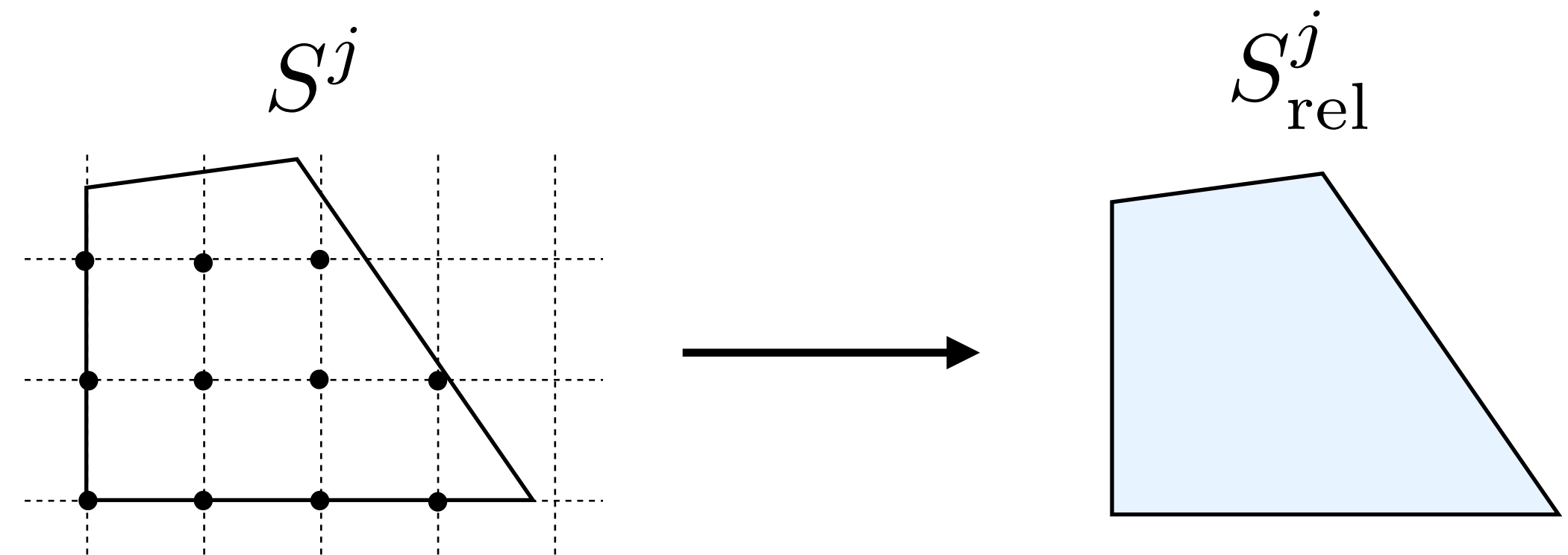
$$U = U_2$$

Bounding rules

Lower bounds. Solve relaxation

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Bounding rules

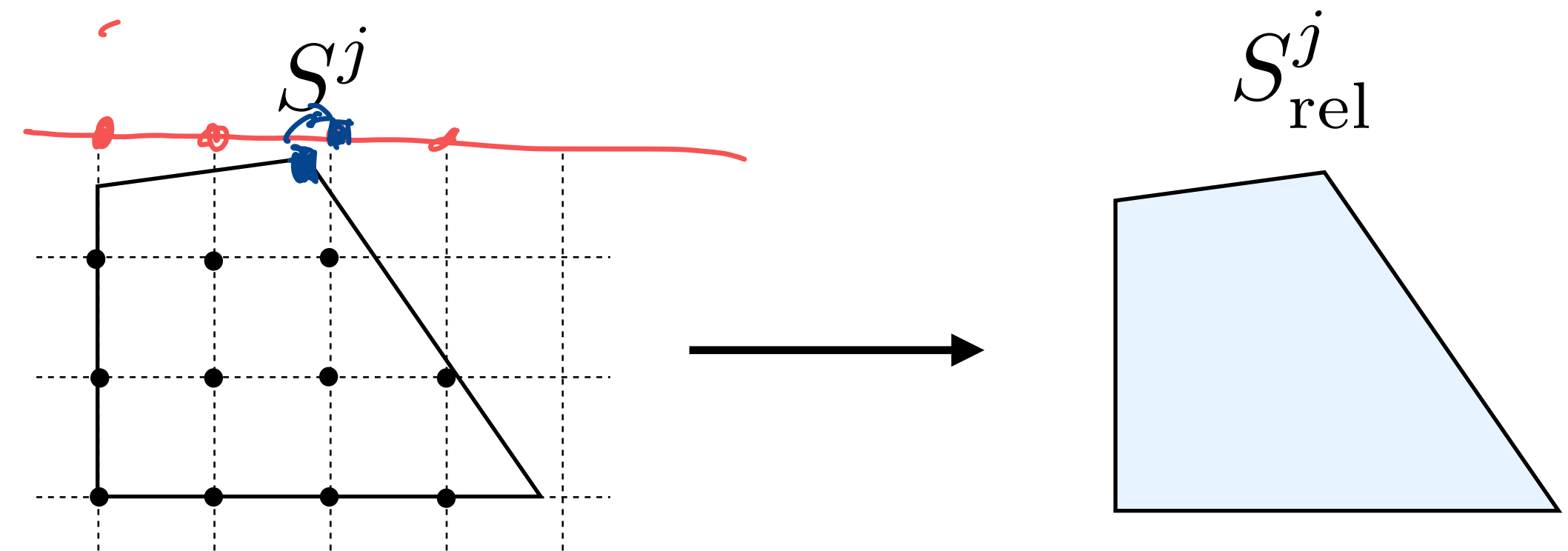
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Upper bounds. Try to get feasible point

- $[\bar{x}] \leftarrow$ Round \bar{x} (relaxation solution)
- $U_j = c^T [\bar{x}]$
- $U_j = \infty$ if $[\bar{x}] \notin S^j$ (not feasible)



Branch and bound convergence

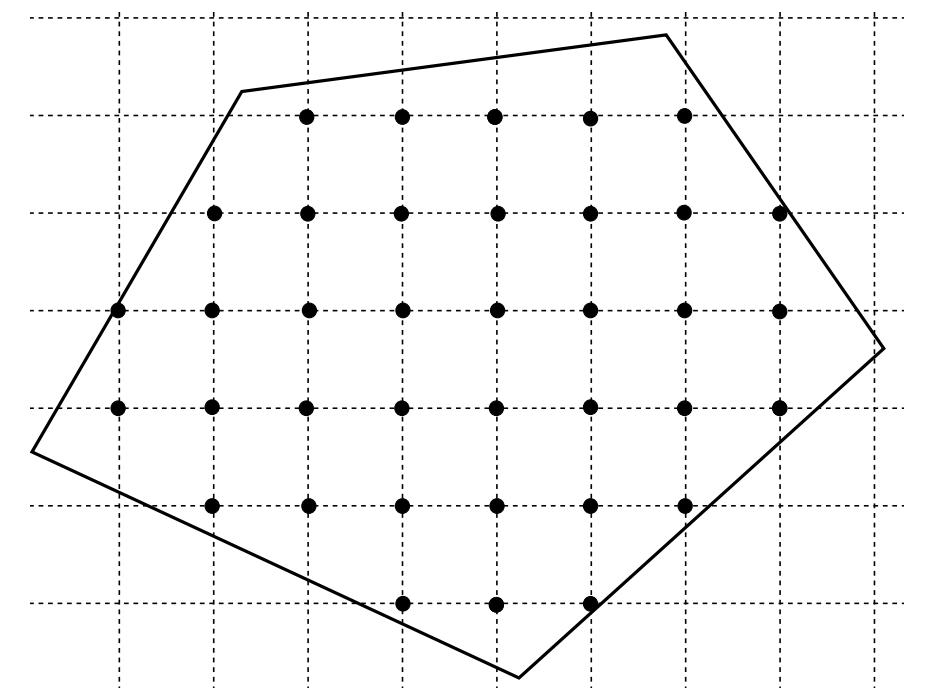
$$\begin{aligned} &\text{minimize} && c^T x \\ &\text{subject to} && Ax \leq b \\ &&& x \in \{0, 1\}^n \end{aligned}$$

Branch and bound

worst-case: we end up partitioning all 2^n points

hope: it works better for our problem

Example $x \in \mathbb{Z}^n$



Branch and bound convergence

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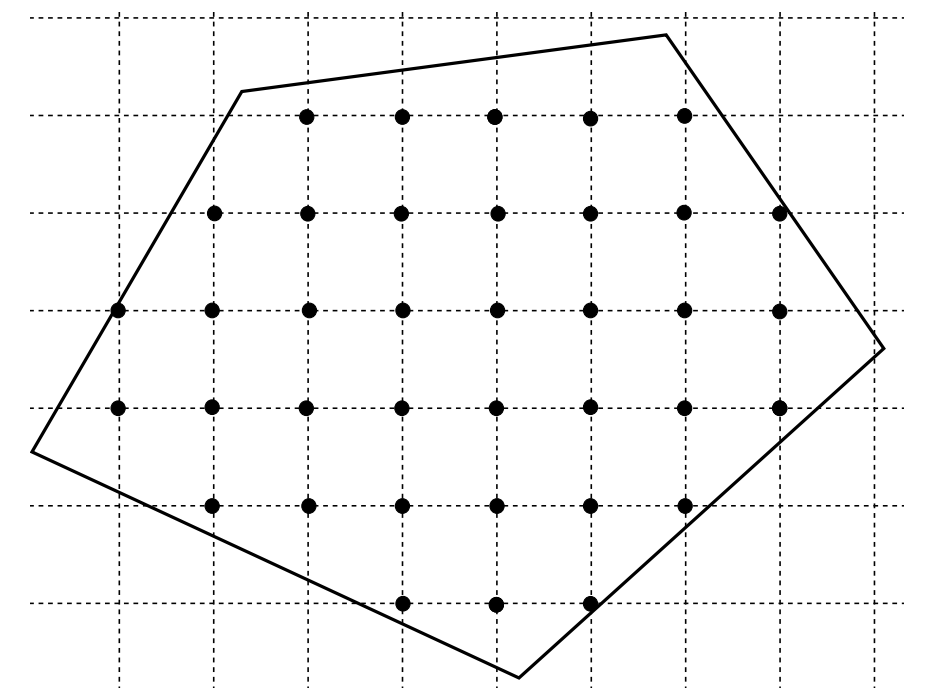
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Brute force

Solve problem for all 2^n possible values of $x \in \{0, 1\}^n$

(it blows up for $n \geq 20$)

Example $x \in \mathbf{Z}^d$



Practical considerations

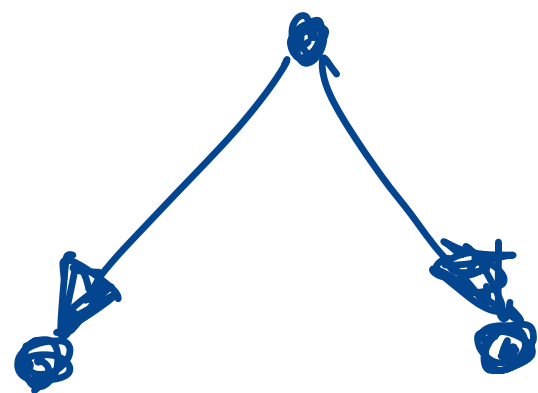
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We can solve them in parallel on multiple cores or computing nodes

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Subproblems can be very similar
(feasible region with added constraints)

We can warm start the subproblem algorithm

Practical considerations

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Subproblems can be very similar

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We can warm start the subproblem algorithm

$$\begin{array}{ll} \min & c^T x \\ \text{st.} & Ax \leq b \end{array}$$

$$x_i \leq \bar{x}_i$$

$$\begin{array}{ll} \min & c^T x \\ \text{st.} & Ax \leq b \end{array}$$

$$x_i \geq \bar{x}_i$$

Which algorithm would you use LP subproblems?

DUAL SIMPLEX

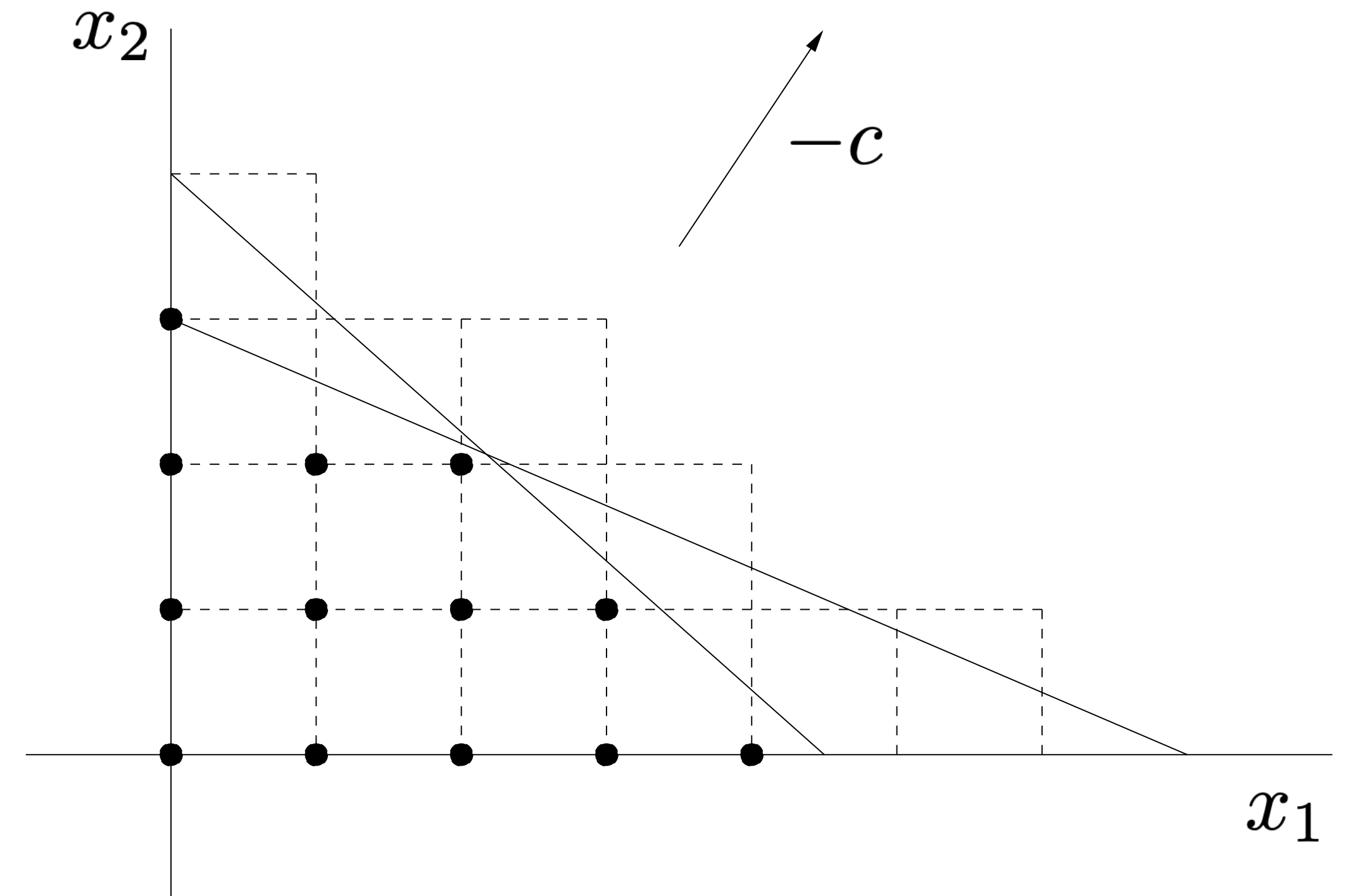
Small examples

Branch and bound example

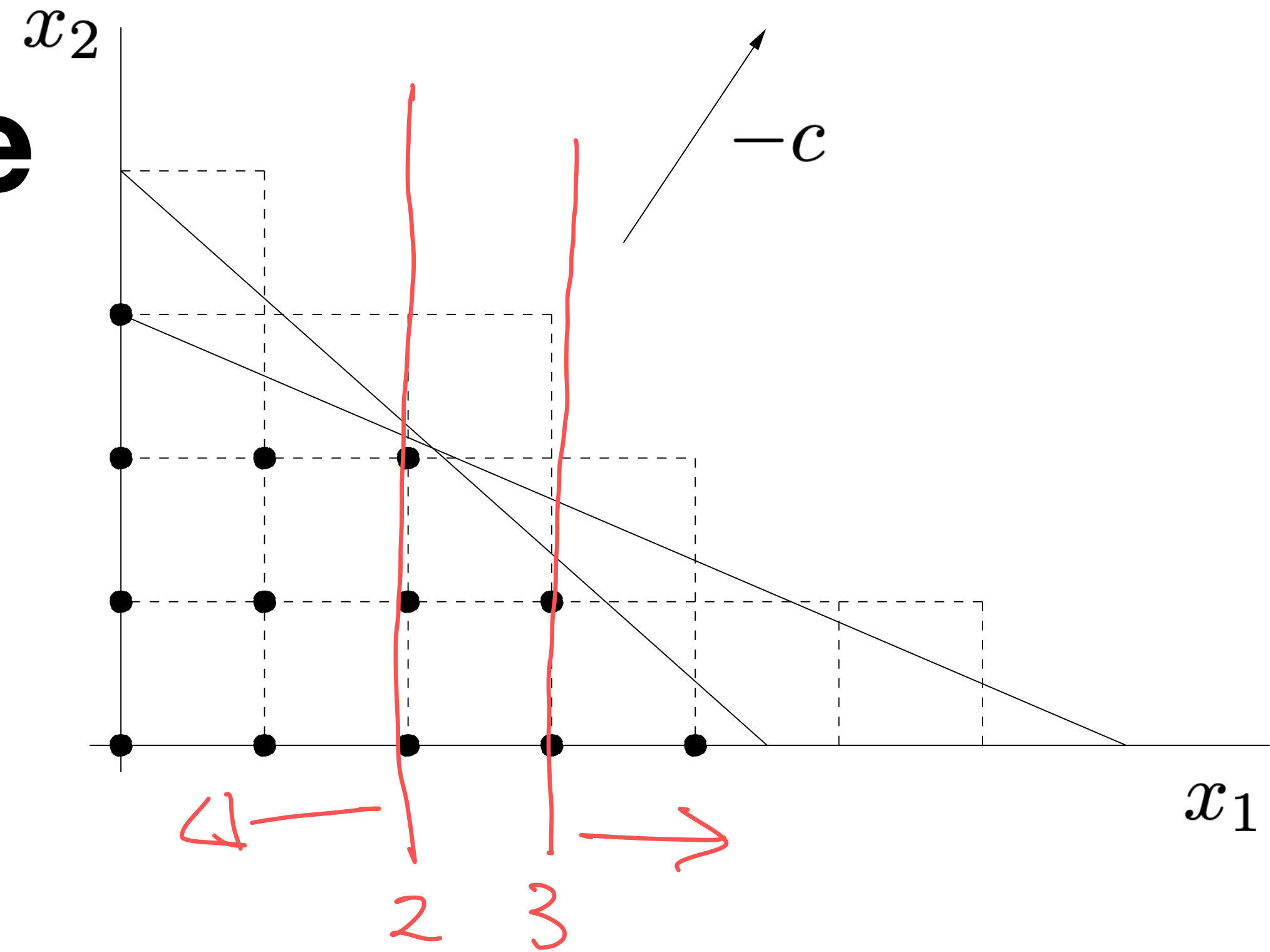
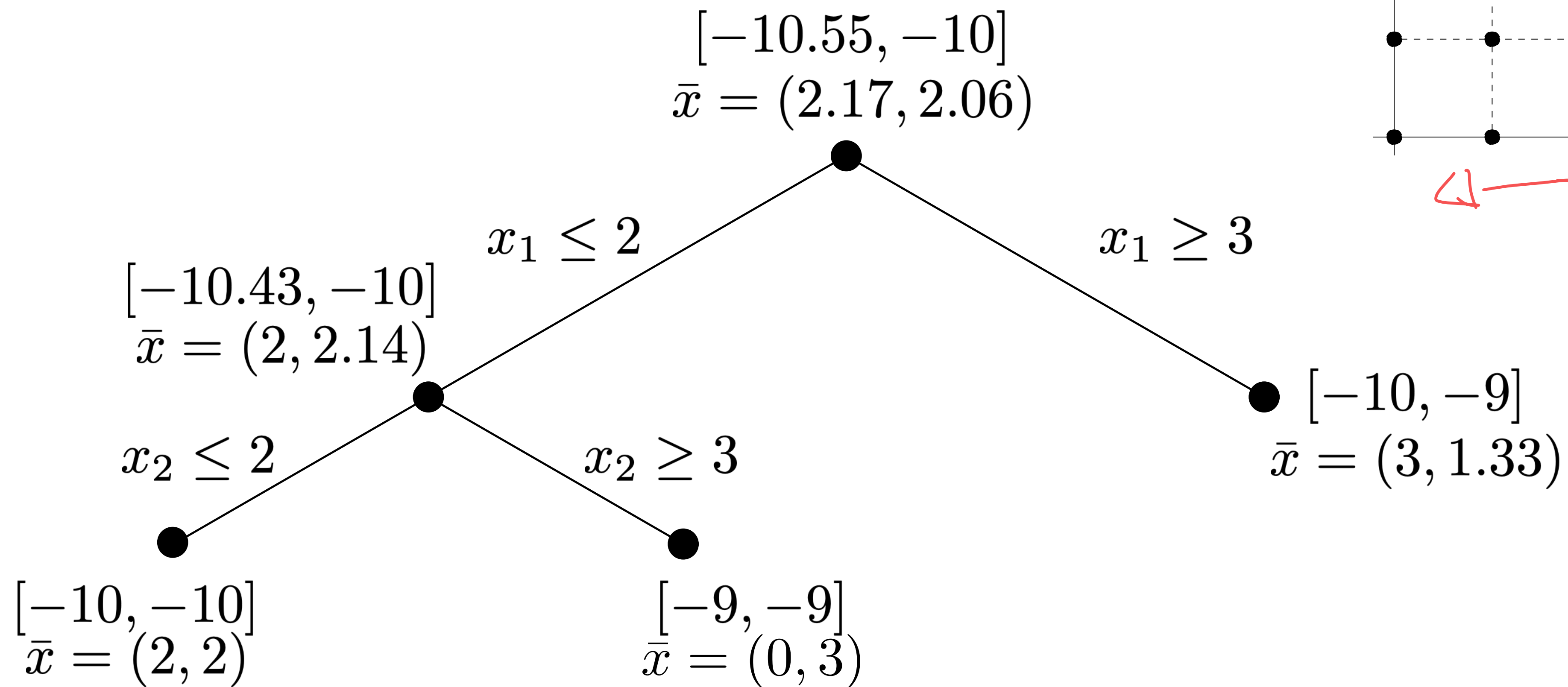
minimize $-2x_1 - 3x_2$
subject to $(2/9)x_1 + (1/4)x_2 \leq 1$
 $(1/7)x_1 + (1/3)x_2 \leq 1$
 $x_1, x_2 \geq 0$
 $x_1, x_2 \in \mathbf{Z}$

Optimal solution

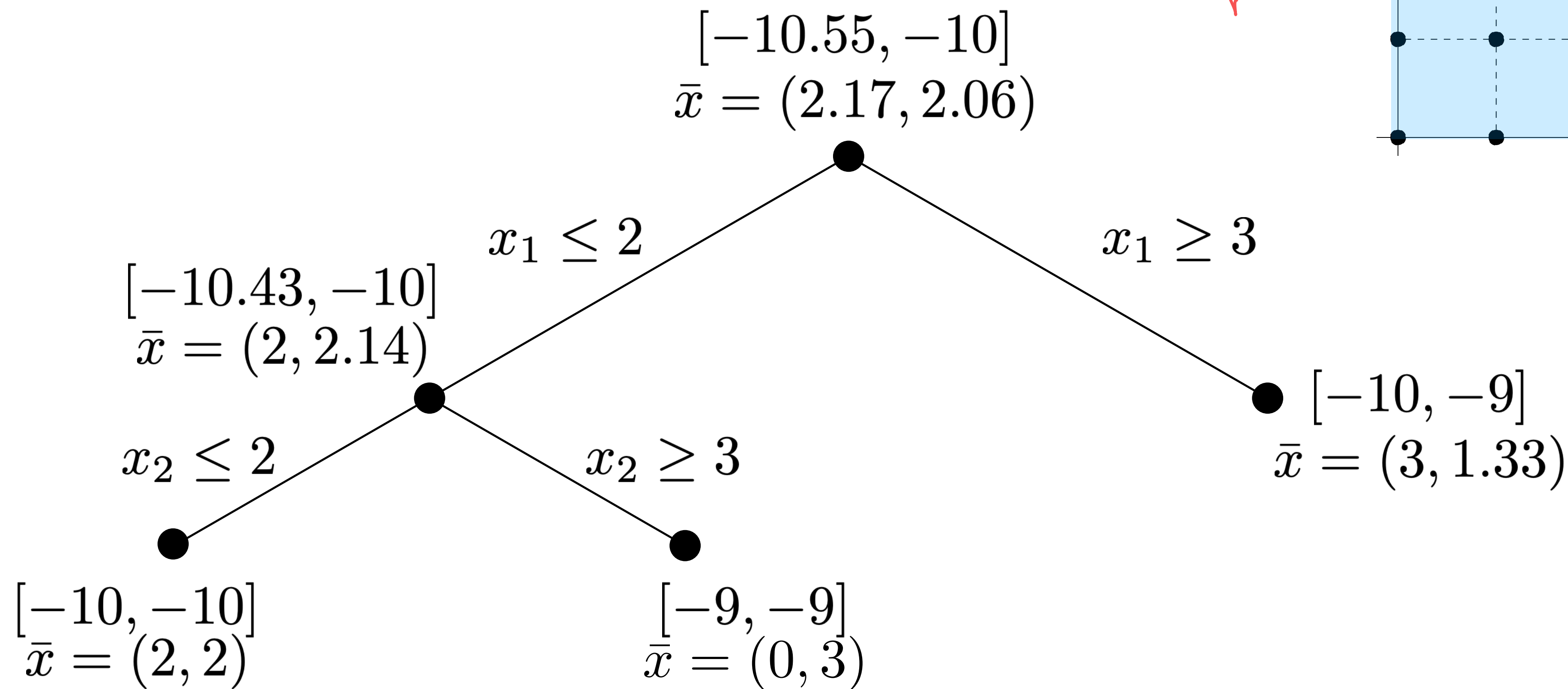
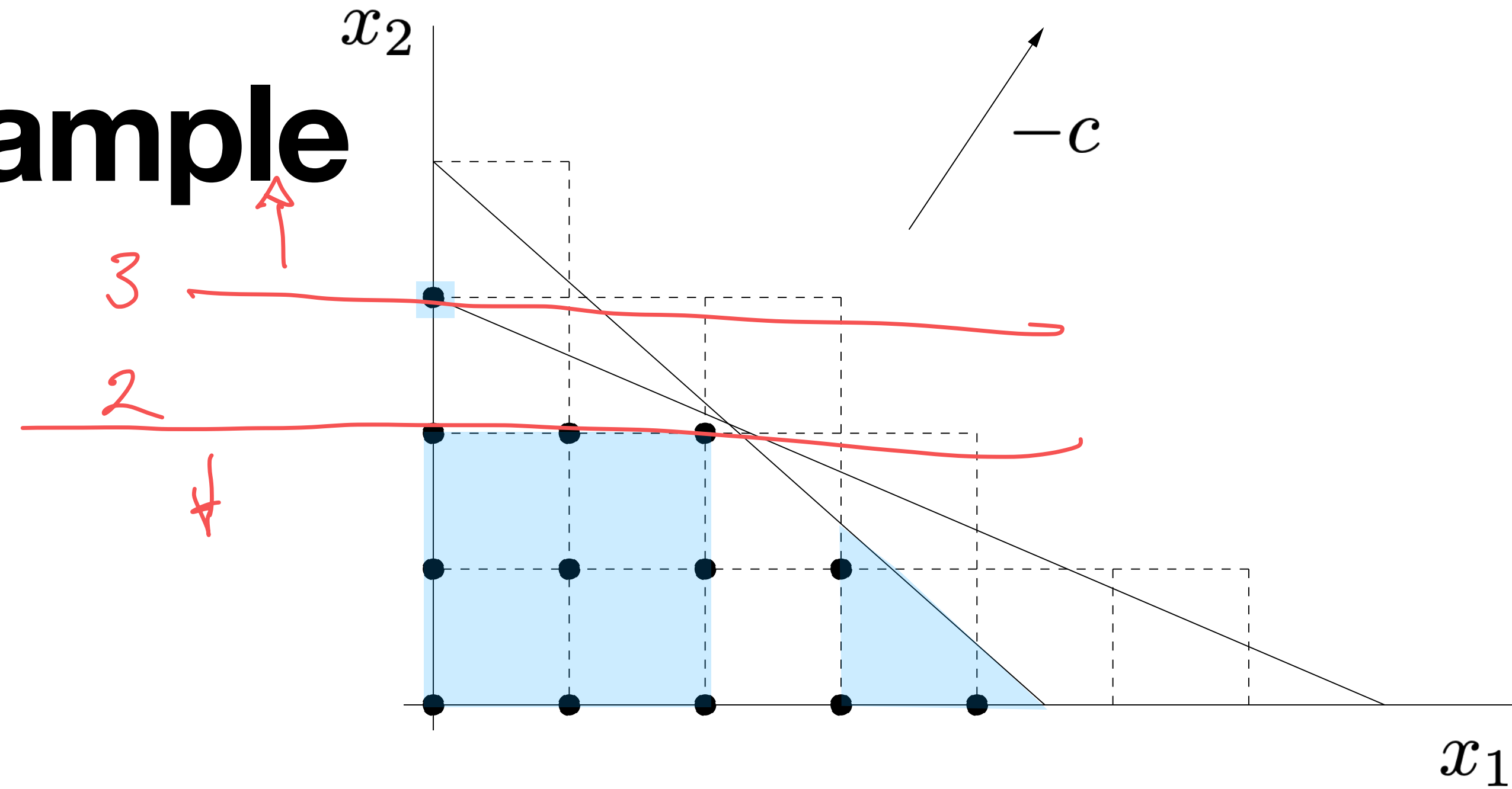
$$x^* = (2, 2)$$



Branch and bound example



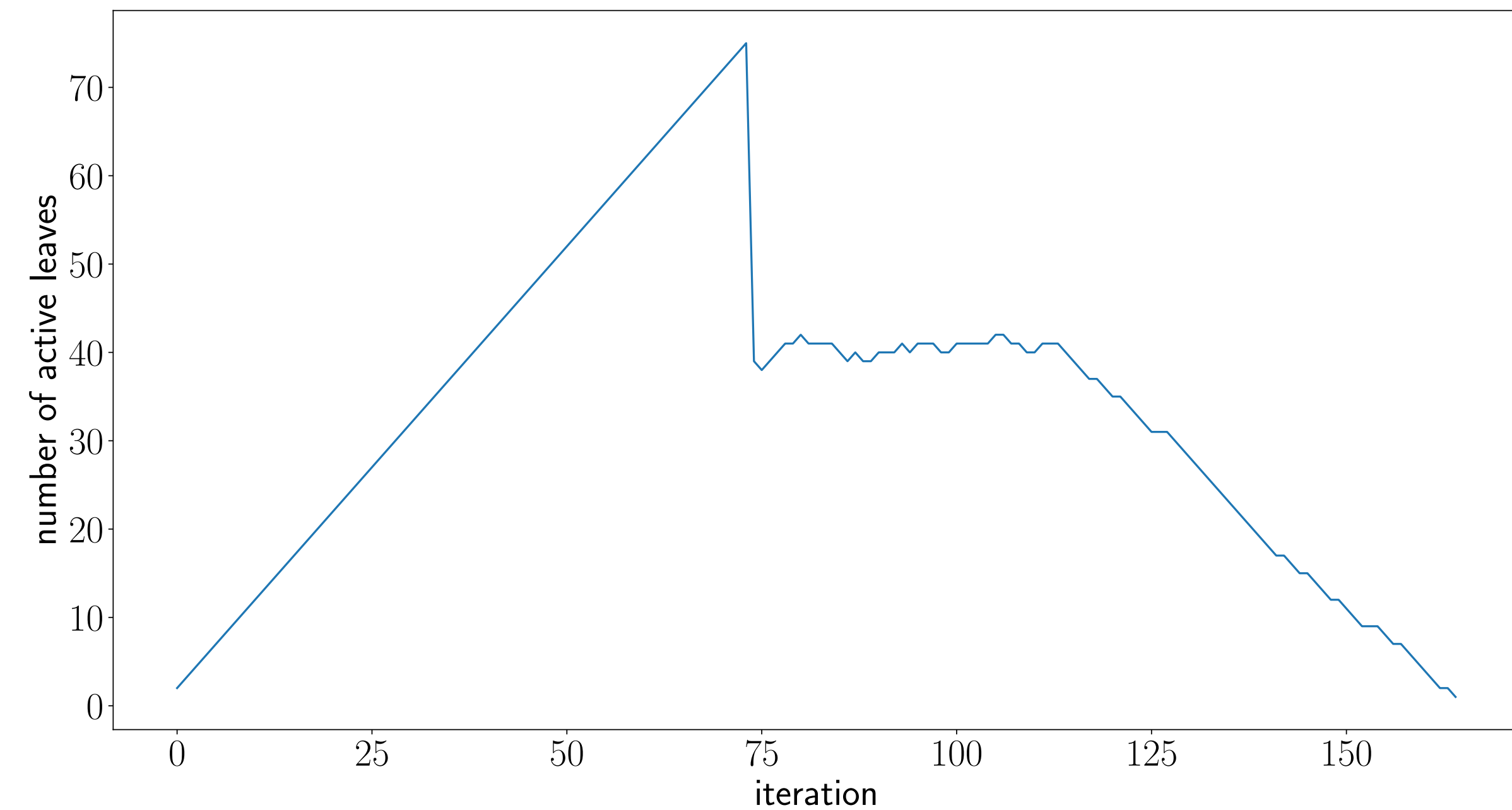
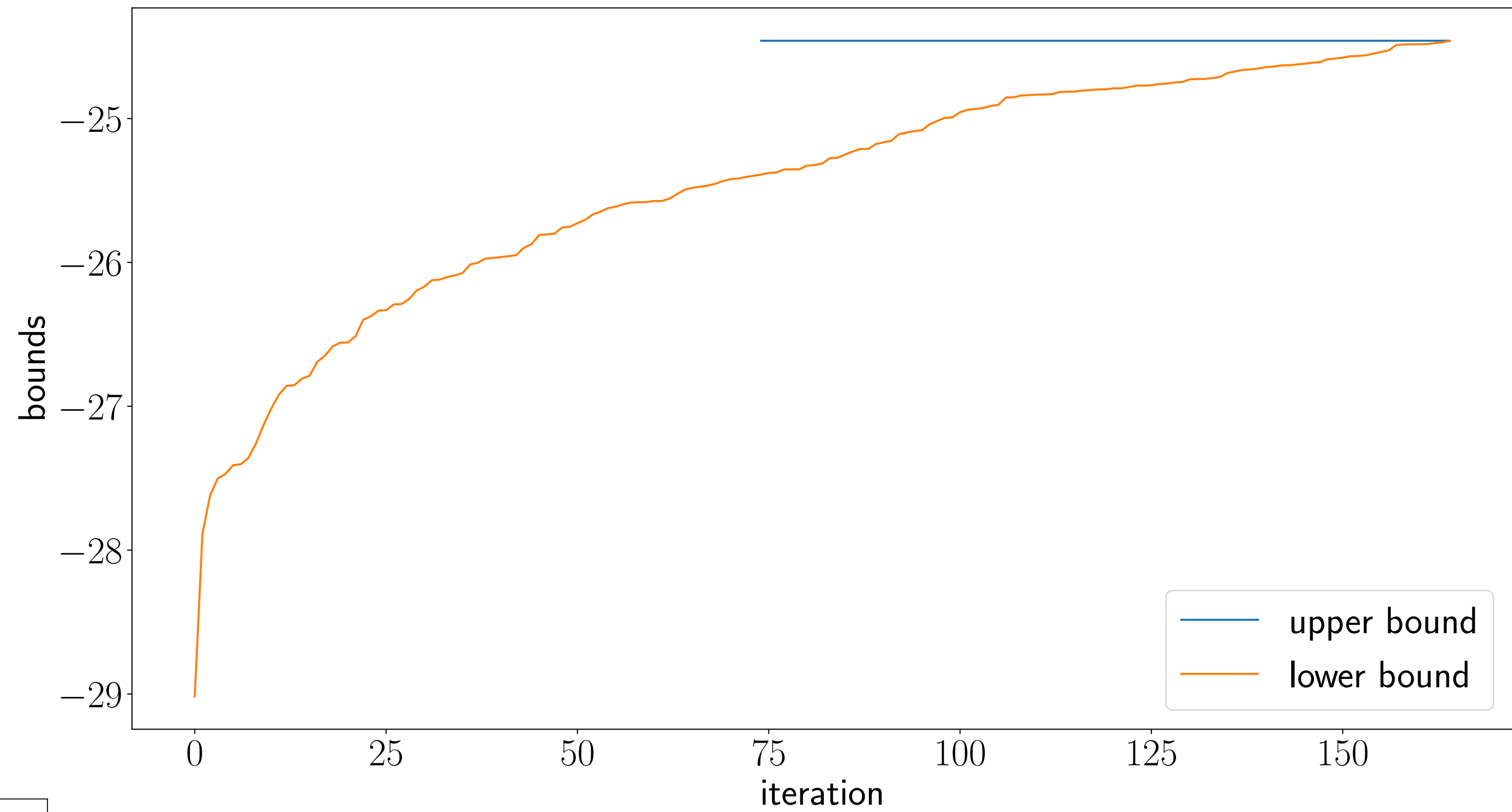
Branch and bound example



$x \in \{0, 1\}$
 $\hookrightarrow x \in [0, 1]$
 $2 \leq 0 \quad x \geq 1$
 25

A larger example

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & x \in \mathbf{Z}^n \end{array} \quad \begin{array}{l} m = 20 \\ n = 10 \end{array}$$



Cardinality minimization

Minimum cardinality example

Find sparsest x satisfying linear inequalities

$$\begin{array}{ll} \text{minimize} & \text{card}(x) \\ \text{subject to} & Ax \leq b \end{array}$$

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Equivalent mixed-boolean LP

$$\begin{aligned} &\text{minimize} && \mathbf{1}^T z \\ &\text{subject to} && l_i z_i \leq x_i \leq u_i z_i, \quad i = 1, \dots, n \\ &&& Ax \leq b \\ &&& z \in \{0, 1\}^n \end{aligned}$$

**Big-M
formulation**

Minimum cardinality example

Find sparsest x satisfying linear inequalities

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Equivalent mixed-boolean LP

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**Big-M
formulation**

- l_i, u_i are lower/upper bounds on x_i
- The tightness of l_i, u_i can greatly influence convergence

Computing big-M constants

l_i is the optimal value of

$$\begin{array}{ll} \text{minimize} & x_i \\ \text{subject to} & Ax \leq b \end{array}$$

u_i is the optimal value of

$$\begin{array}{ll} \text{maximize} & x_i \\ \text{subject to} & Ax \leq b \end{array}$$

Total
 $2n$ LPs

Computing big-M constants

l_i is the optimal value of

minimize x_i
subject to $Ax \leq b$

u_i is the optimal value of

maximize x_i
subject to $Ax \leq b$

Total
 $2n$ LPs

Remarks

- If $l_i > 0$ or $u_i < 0$ we can just set $z_i = 1$
(we cannot have $x_i = 0$)
- This procedure, called “bound tightening”, is very common in the pre-processing step of modern solvers

Cardinality problem relaxation

$$\begin{aligned} &\text{minimize} && \mathbf{1}^T z \\ &\text{subject to} && l_i z_i \leq x_i \leq u_i z_i, \quad i = 1, \dots, n \\ & && Ax \leq b \\ & && 0 \leq z \leq 1 \end{aligned}$$

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If $u_i = -l_i = M$, then

$$-M z_i \leq x_i \leq M z_i \quad \Rightarrow \quad (1/M)|x_i| \leq z_i \quad \longrightarrow$$

1-norm minimization

$$\begin{aligned} &\text{minimize} && (1/M)\|x\|_1 \\ &\text{subject to} && Ax \leq b \end{aligned}$$

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1-norm minimization

$$\begin{aligned} &\text{minimize} && (1/M)\|x\|_1 \\ &\text{subject to} && Ax \leq b \end{aligned}$$

**Relaxation is fancier version
of 1-norm minimization
(induces sparsity)**

Implementation details

Upper bound $\text{card}(\bar{x})$ with \bar{x} from the relaxation (1-norm induces sparsity)

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Best-bound search split node with lowest L

Implementation details

Upper bound $\text{card}(\bar{x})$ with \bar{x} from the relaxation (1-norm induces sparsity)

Lower bound we can replace L with $\lceil L \rceil$ since card is integer valued

Best-bound search split node with lowest L

Most ambivalent variable the closest z_j to $1/2$

Small example

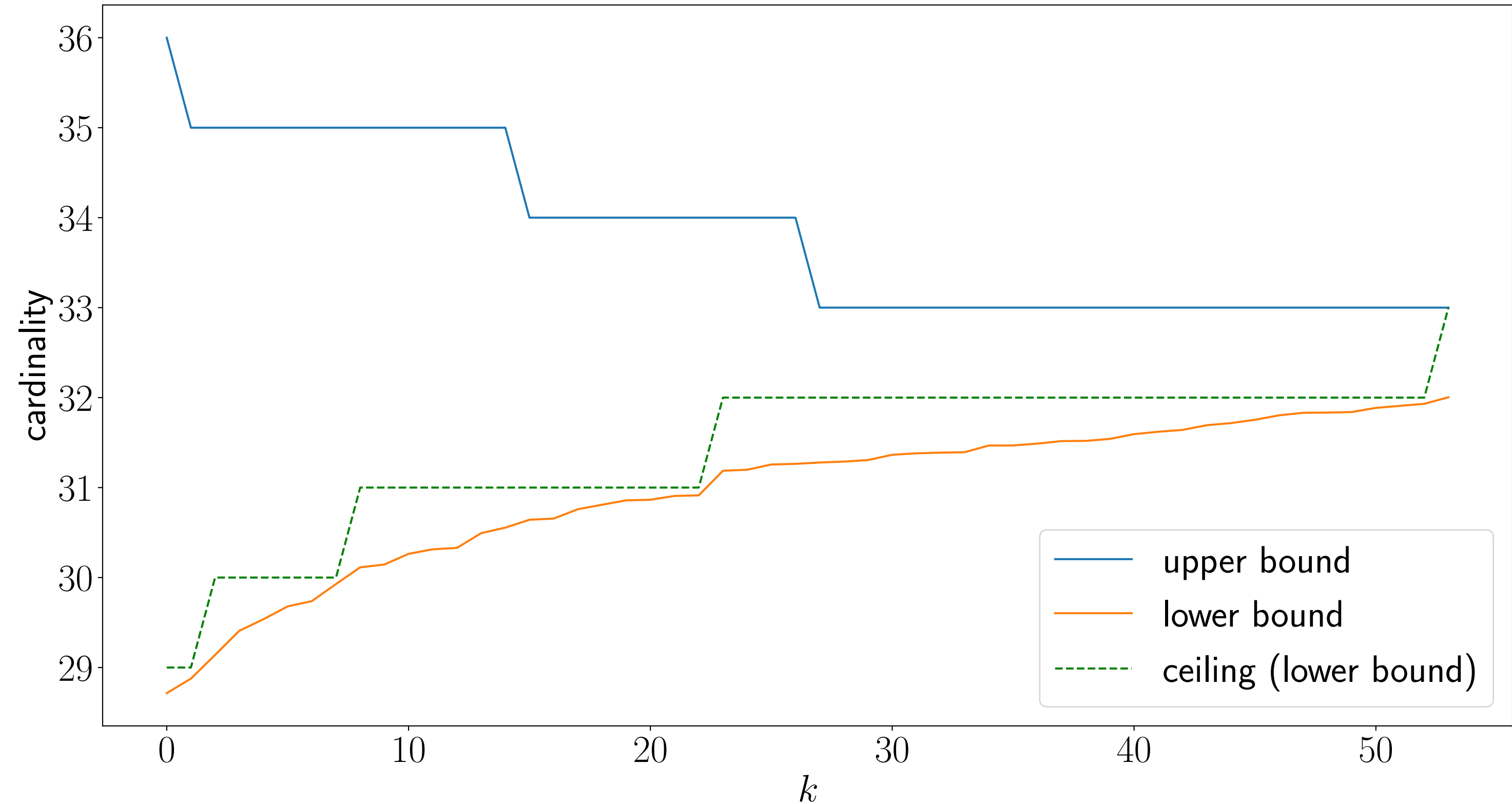
Data

40 variables, 200 constraints

$2^{40} \approx 1$ trillion combinations

Results

- Finds good solution very quickly
- Weighted 1-norm heuristic works very well
- Terminates in 54 iterations



Medium example

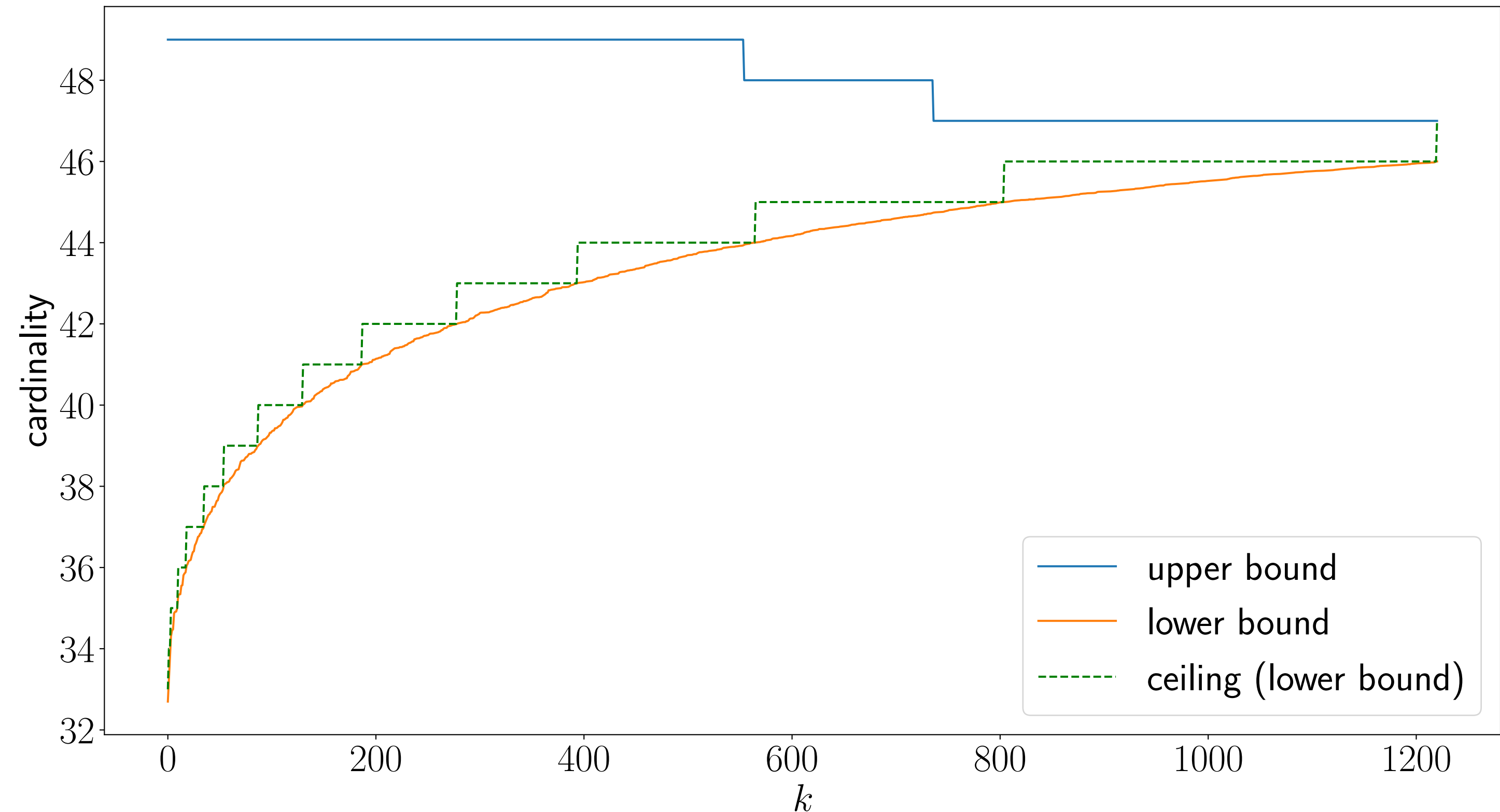
Data

60 variables, 200 constraints

$2^{60} \approx 1.15 \cdot 10^{18}$ combinations

Results

- Finds good solution very quickly
- Weighted 1-norm heuristic works very well
- Terminates in ≈ 1200 iterations



Larger example

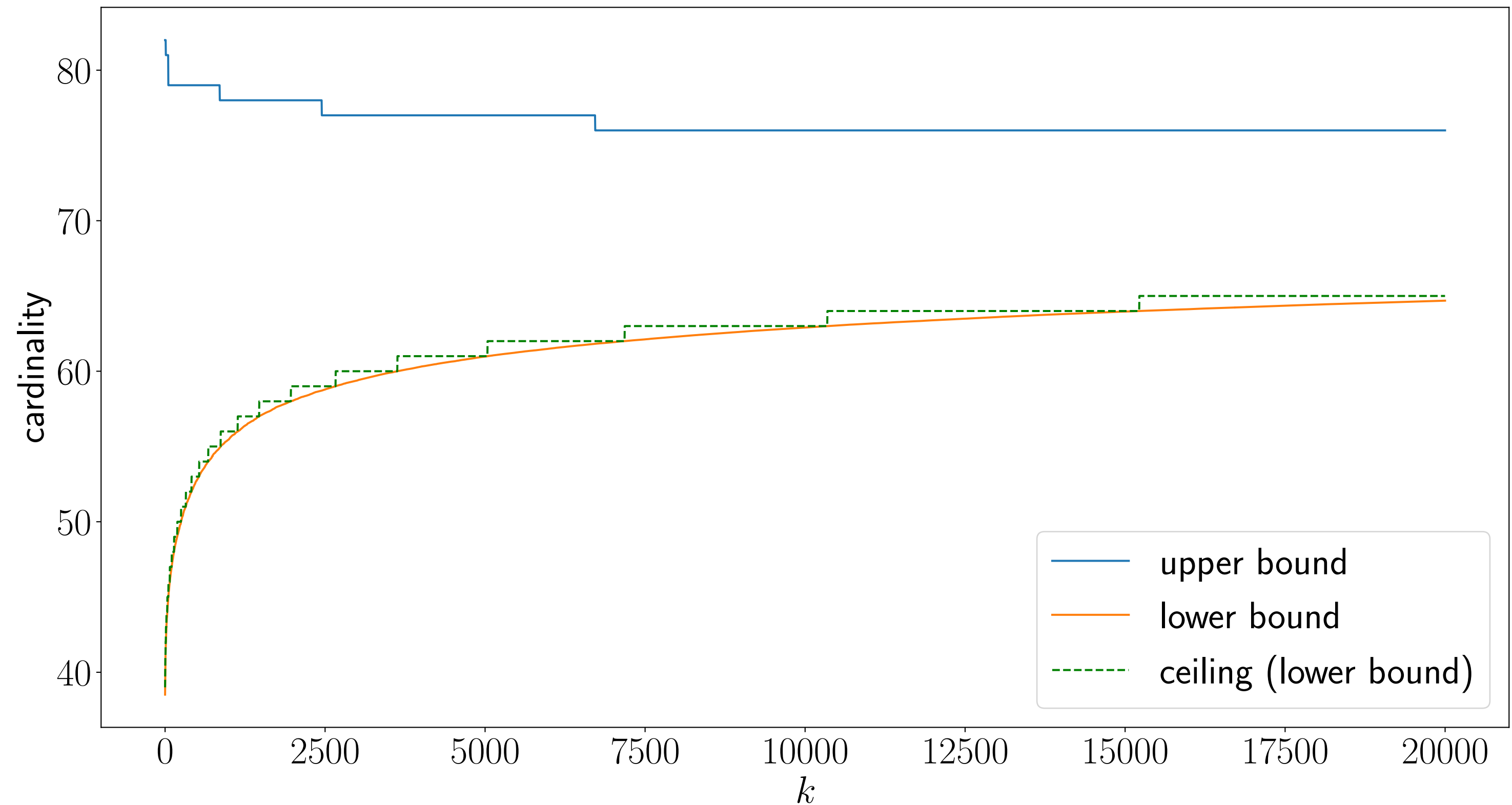
Data

100 variables, 300 constraints

$2^{100} \approx 1.26 \cdot 10^{30}$ combinations

Results

- Finds good solution very quickly
- 6 hours run, no termination
- Only optimality gap $U - L$ in the end



Larger example with commercial solver

Gurobi output

Data

100 variables, 300 constraints

$2^{100} \approx 1.26 \cdot 10^{30}$ combinations

Results

- Optimal cardinality 72
- Much more sophisticated method
- 1888 seconds (31 minutes) run
(very slow!)

```
Gurobi Optimizer version 9.0.3 build v9.0.3rc0 (mac64)
Optimize a model with 500 rows, 200 columns and 30400 nonzeros
Variable types: 100 continuous, 100 integer (100 binary)
Coefficient statistics:
  Matrix range      [4e-05, 5e+00]
  Objective range   [1e+00, 1e+00]
  Bounds range      [1e+00, 1e+00]
  RHS range         [4e-03, 3e+01]
Presolve time: 0.05s
Presolved: 500 rows, 200 columns, 30400 nonzeros
Variable types: 100 continuous, 100 integer (100 binary)

Root relaxation: objective 2.933185e+01, 735 iterations, 0.18 seconds

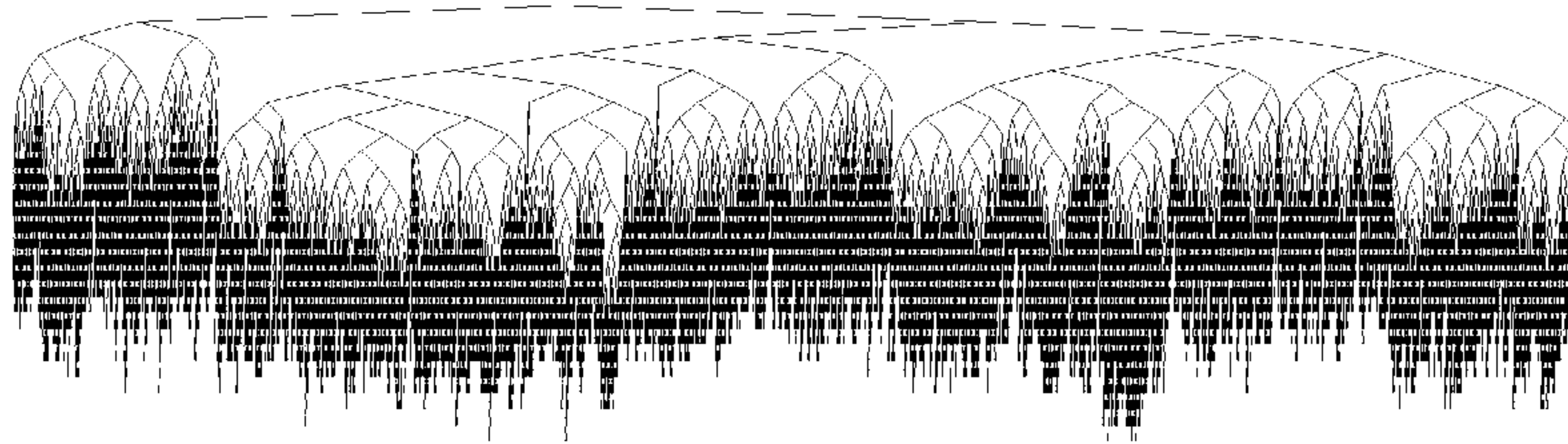
   Nodes |      Current Node |      Objective Bounds |      Work
  Expl Unexpl |  Obj  Depth IntInf | Incumbent  BestBd  Gap | It/Node Time
-----|-----|-----|-----|-----|-----|-----|-----|-----|-----
    0     0   29.33185    0  85         -   29.33185    -   -   0s
H    0     0         -         -         -   85.000000   29.33185  65.5%  -   0s
    0     0   30.18570    0  83   85.000000   30.18570  64.5%  -   1s
H    0     0         -         -         -   83.000000   30.18570  63.6%  -   1s
    0     0   31.35255    0  86   83.000000   31.35255  62.2%  -   2s
    0     2   31.81240    0  86   83.000000   31.81240  61.7%  -   3s
H  271    73         -         -         -   82.000000   35.05009  57.3% 58.6   4s
   376   104   47.90892   36  47   82.000000   35.05009  57.3% 54.1   5s
...
...
2887987 13108   cutoff   88         -   72.000000   70.70801  1.79% 34.1 1880s
2897345  4880   cutoff   87         -   72.000000   70.86531  1.58% 34.1 1885s

Explored 2903463 nodes (98760290 simplex iterations) in 1888.42 seconds
Thread count was 16 (of 16 available processors)

Optimal solution found (tolerance 1.00e-04)
Best objective 7.200000000000e+01, best bound 7.200000000000e+01, gap 0.0000%
```


Tree size can grow dramatically

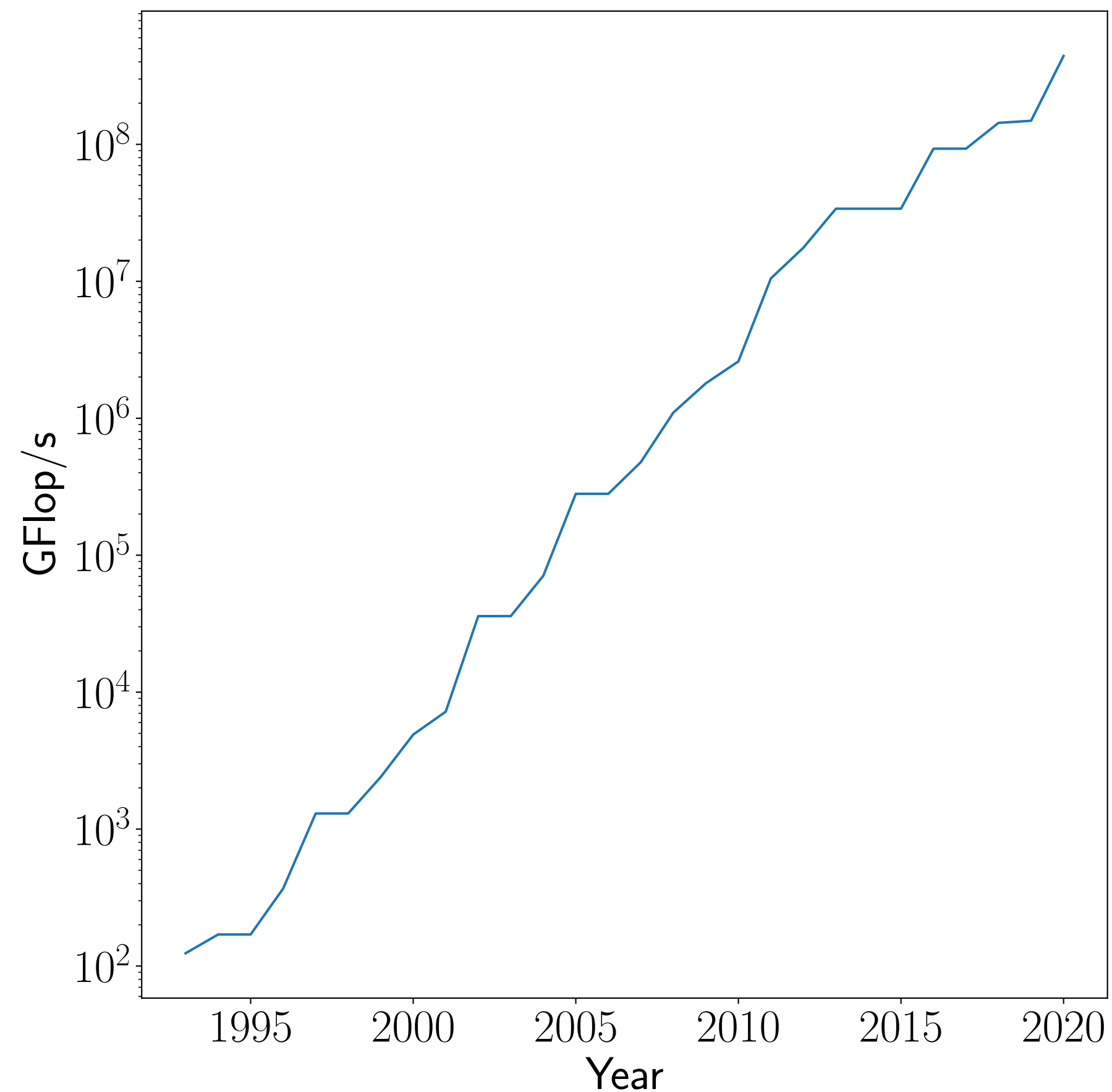
Example for 360 seconds on CPU...



10,000 nodes

Progress of mixed-integer optimization

Top500 peak CPU power



Hardware speedups

4 mln x

Software speedups

100,000 x

400 billion times
speedups!

400,000 years



30 seconds

Branch and bound algorithms

Today, we learned to:

- **Develop** branch and bound iterations to solve mixed-integer optimization
- **Understand** the rules and the practical implications in branch and bound
- **Solve** small numerical examples
- **Apply** branch and bound to a cardinality-constrained optimization

Next lecture

- The role of optimization